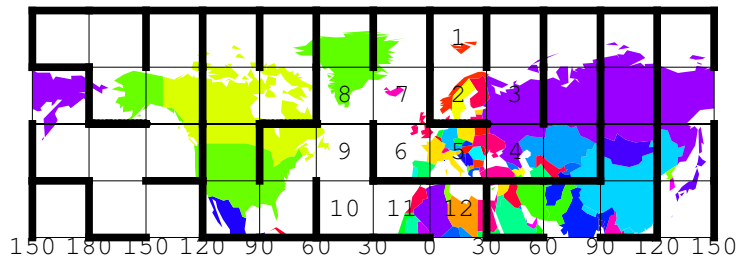
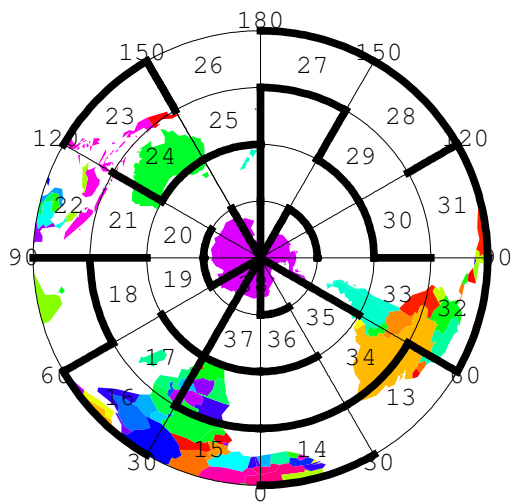
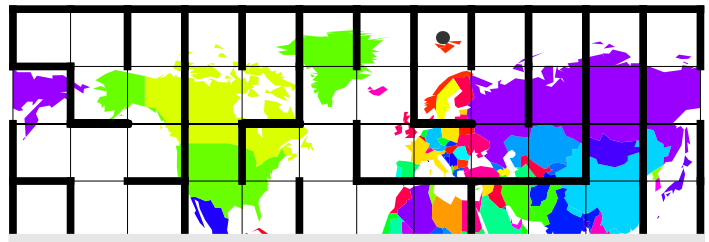
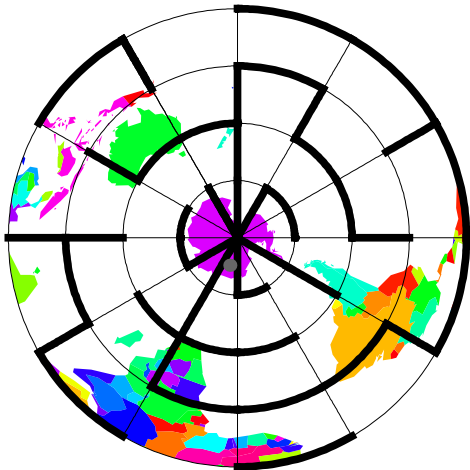


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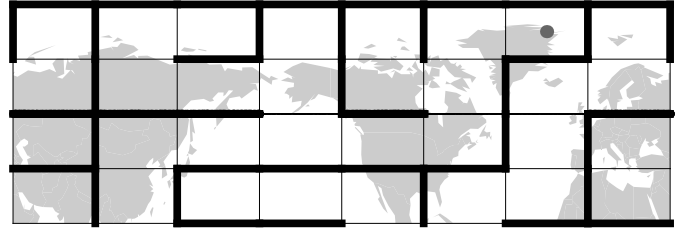
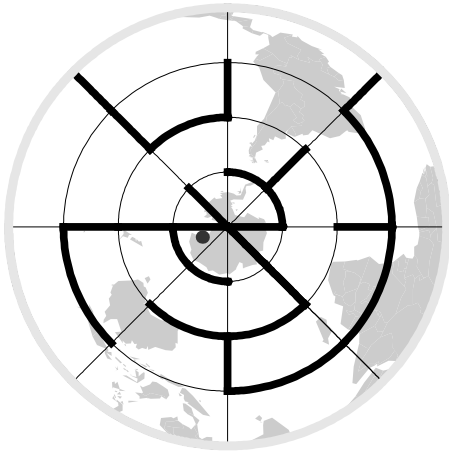
Maps as Mazes

Azimuthal+Rectangular

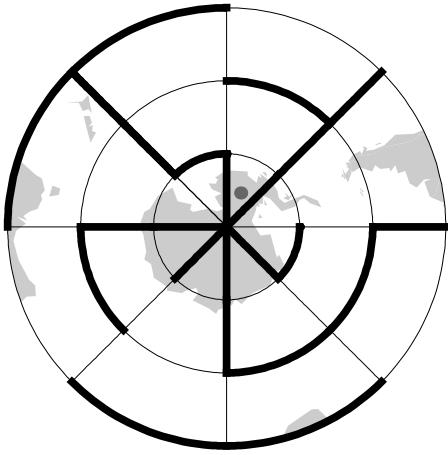


Problems

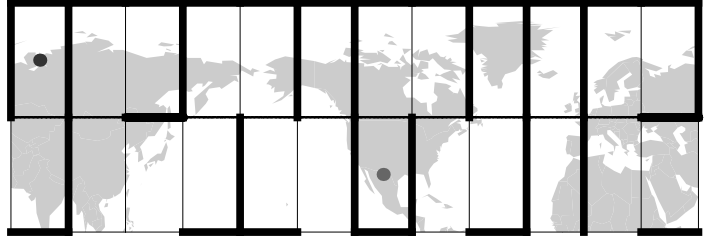
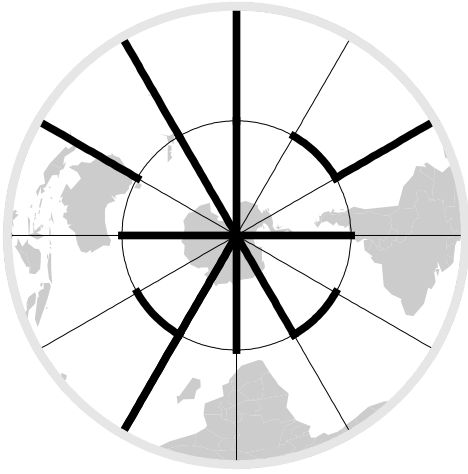
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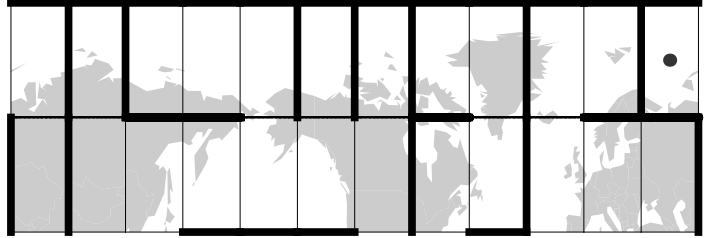
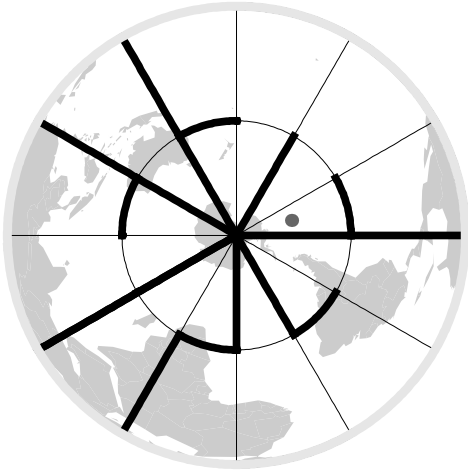
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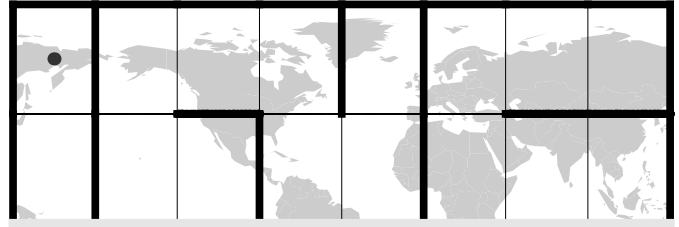
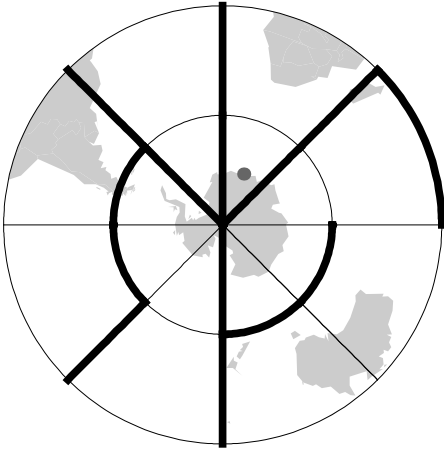
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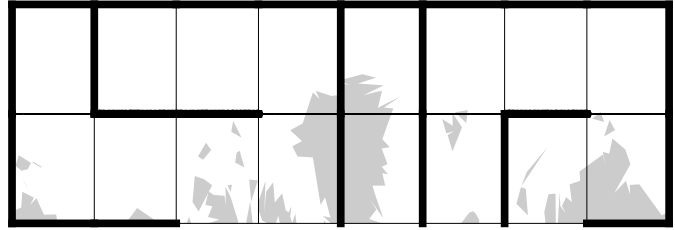
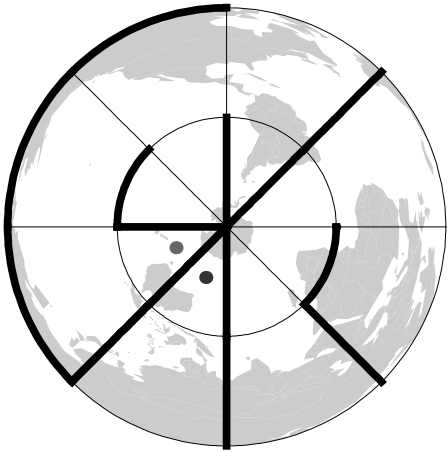
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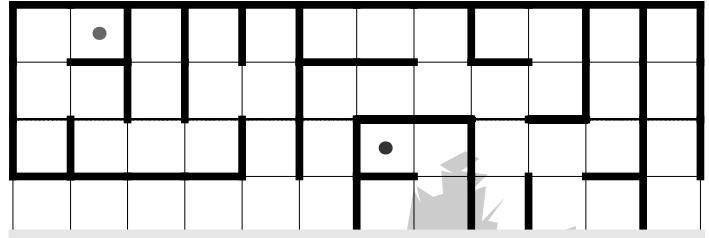
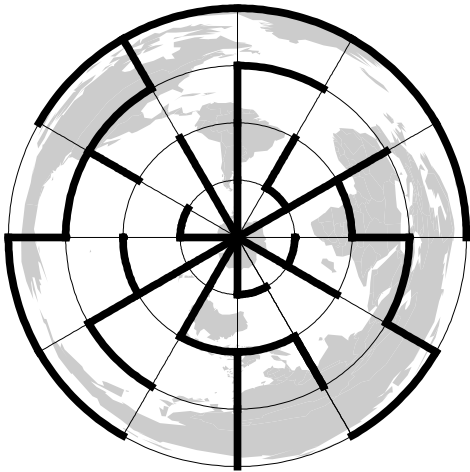
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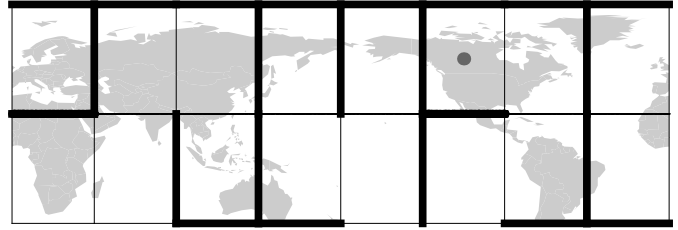
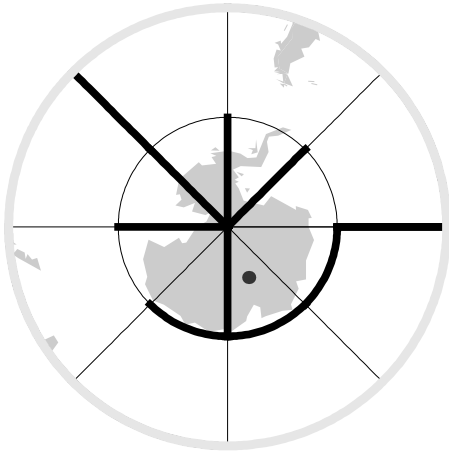
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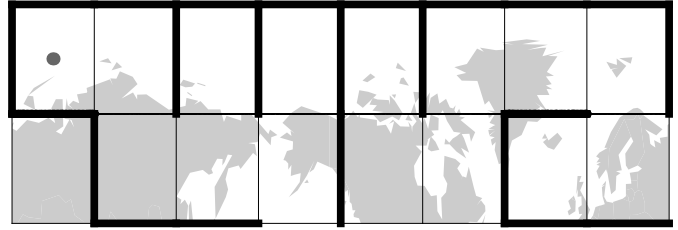
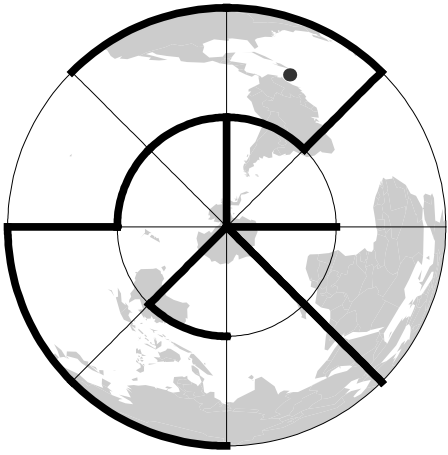
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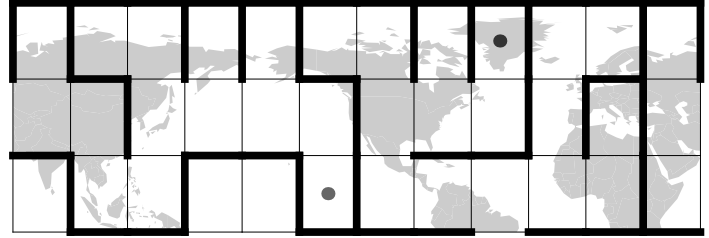
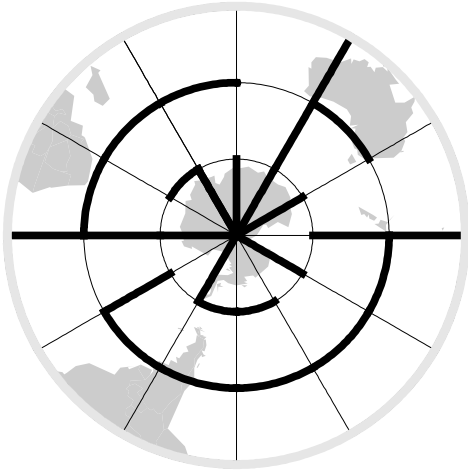
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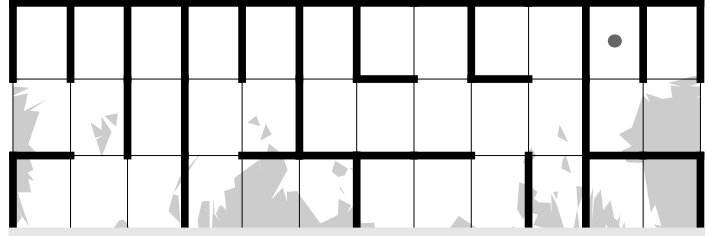
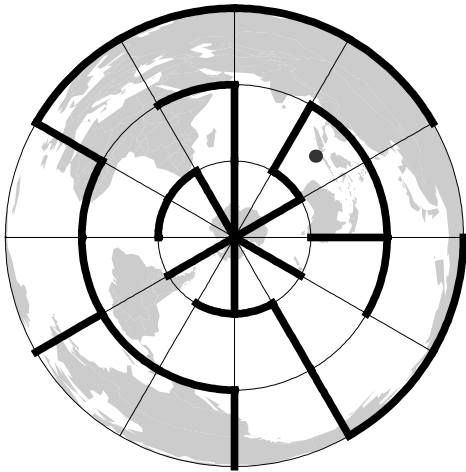
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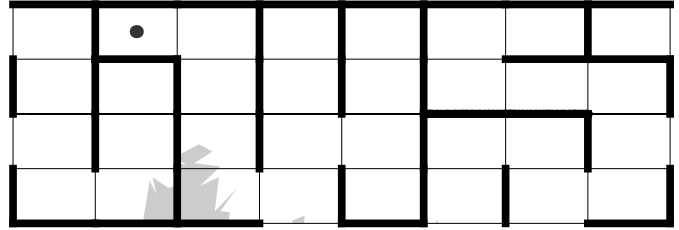
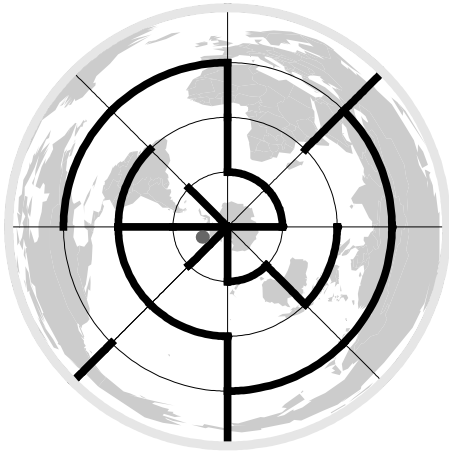
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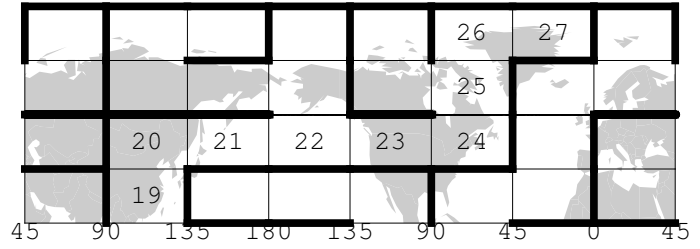
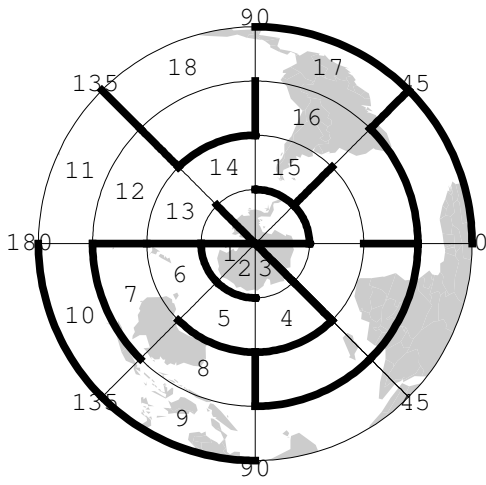


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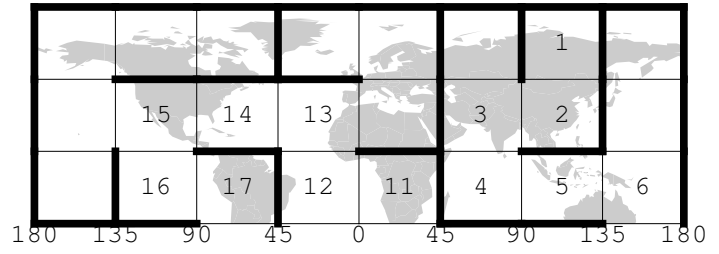
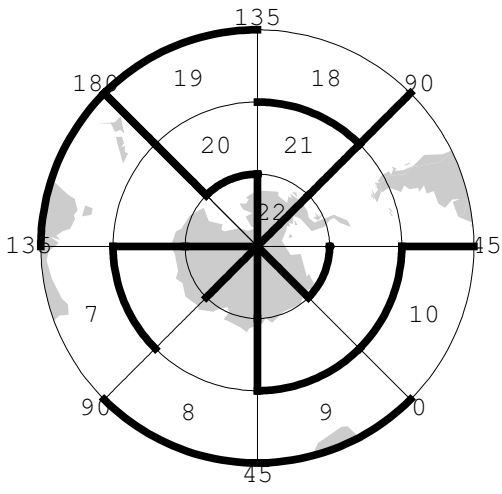


Solutions

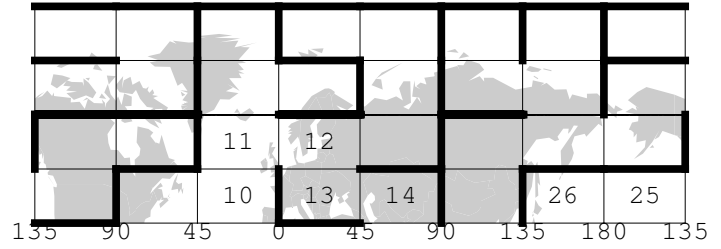
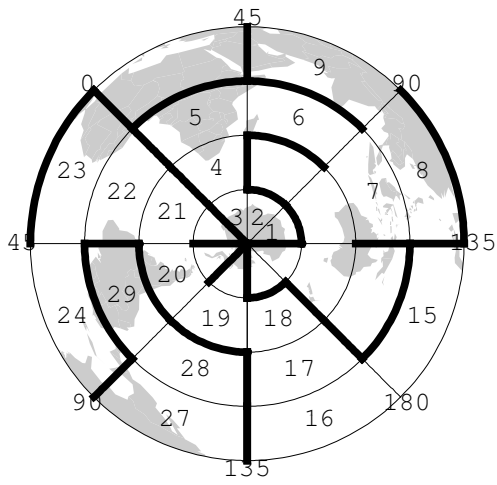
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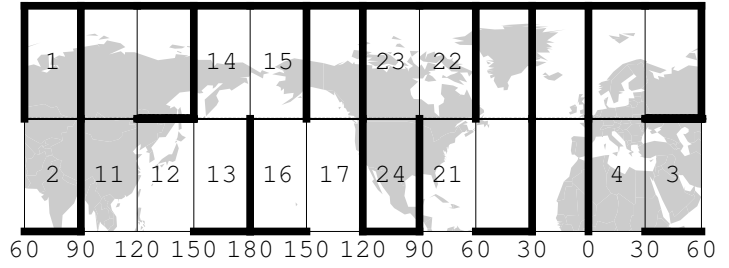
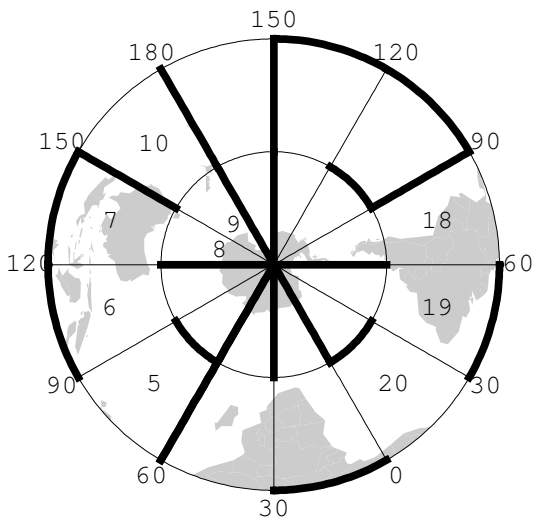
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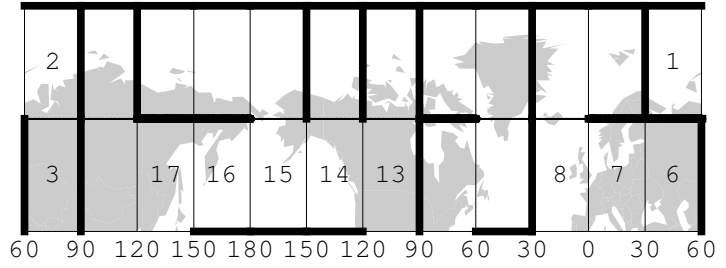
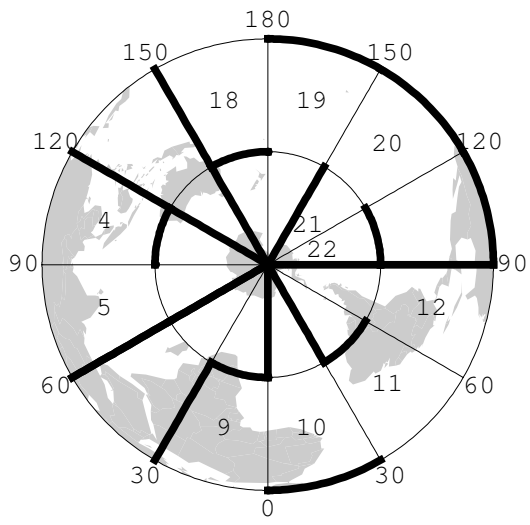
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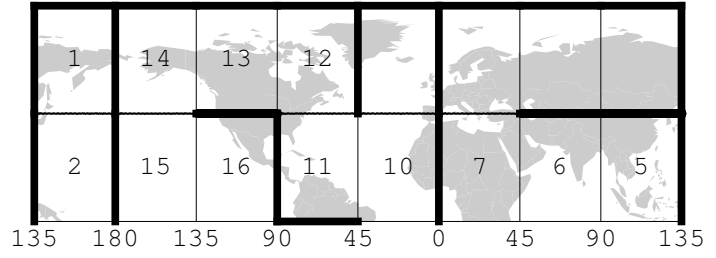
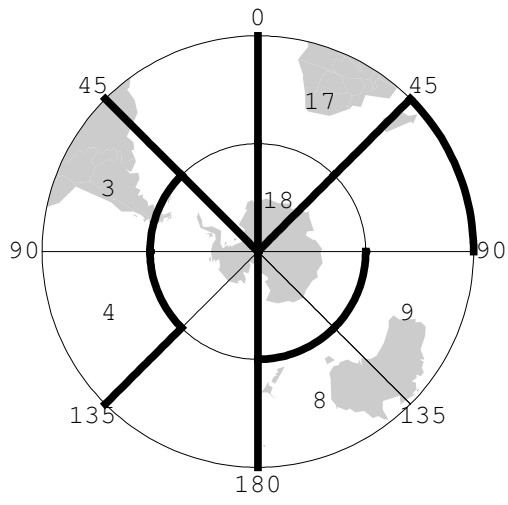
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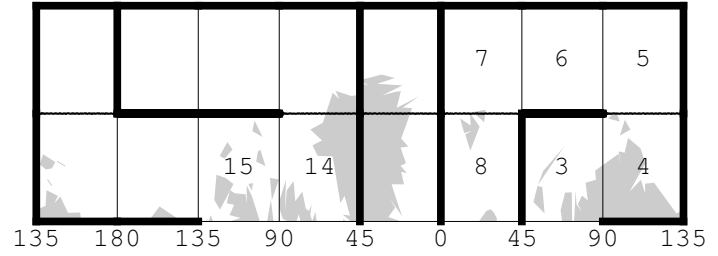
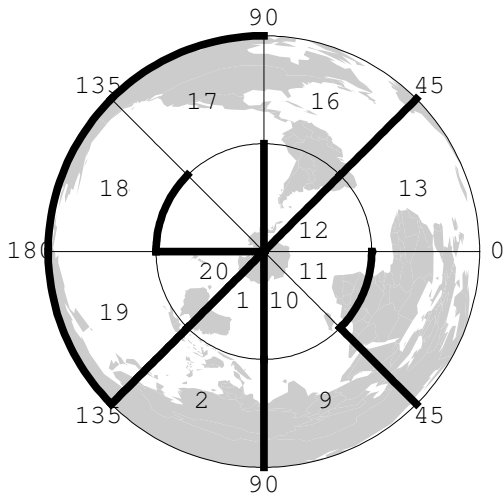
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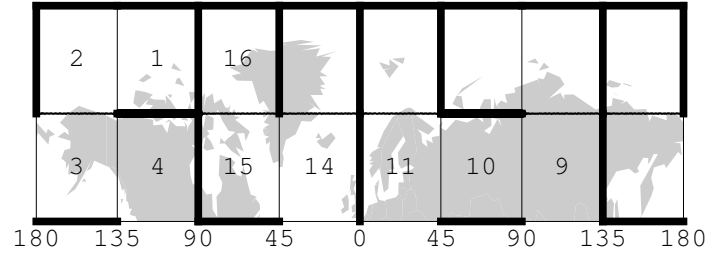
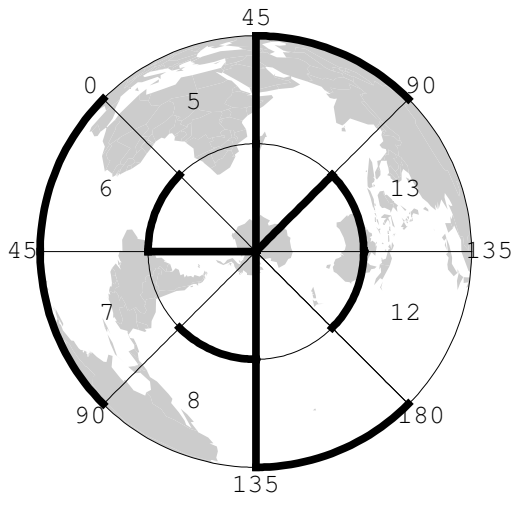
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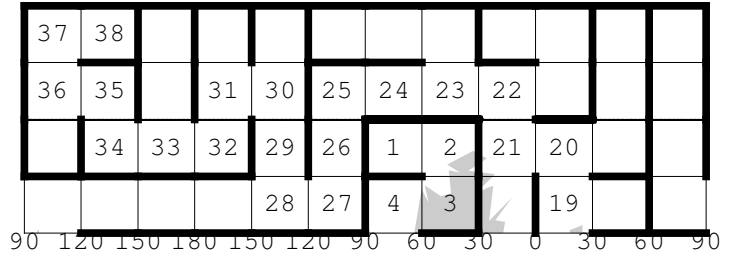
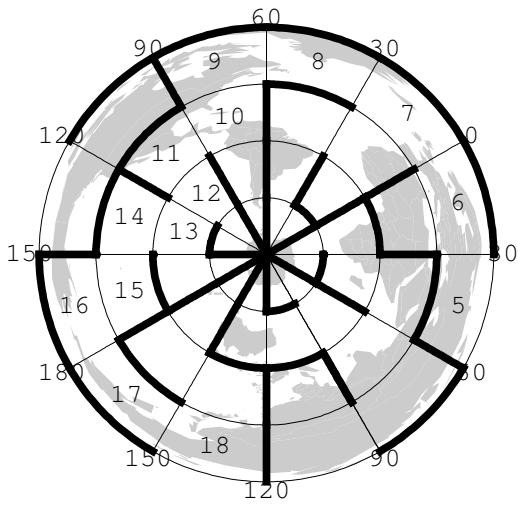
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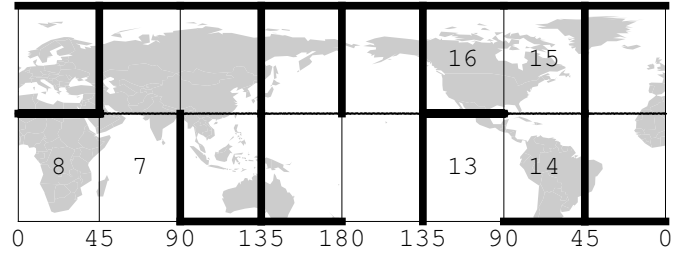
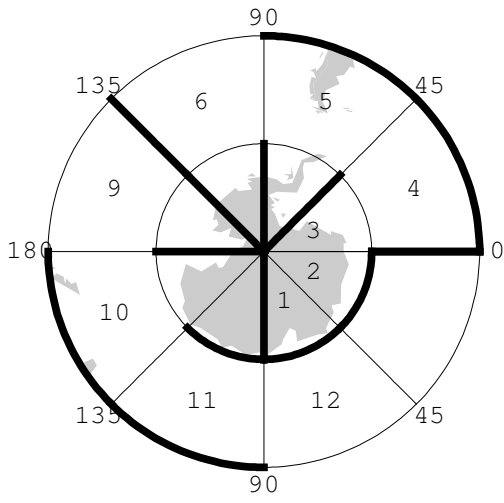
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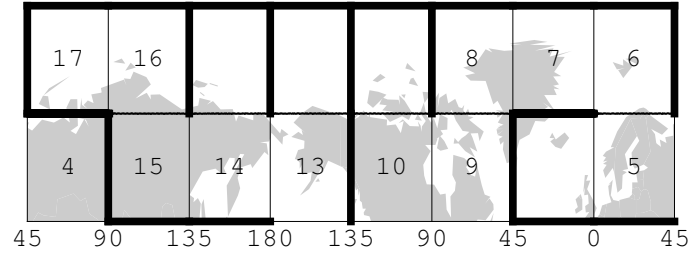
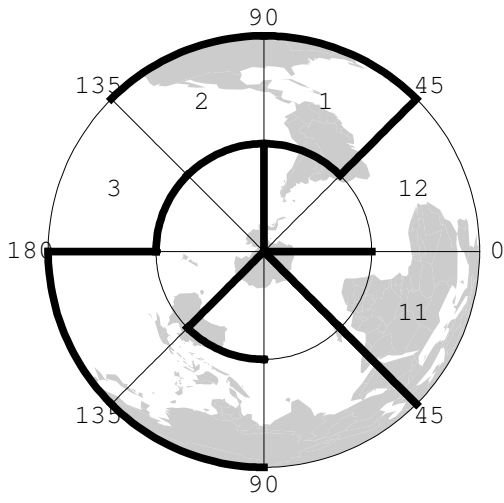
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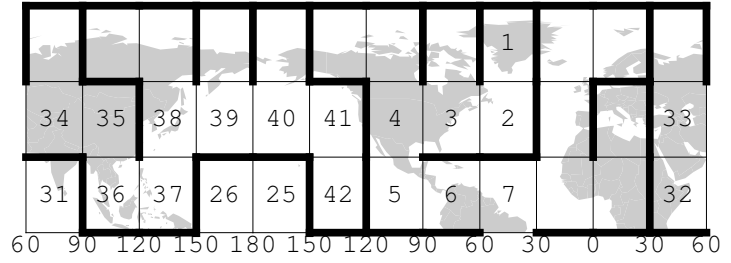
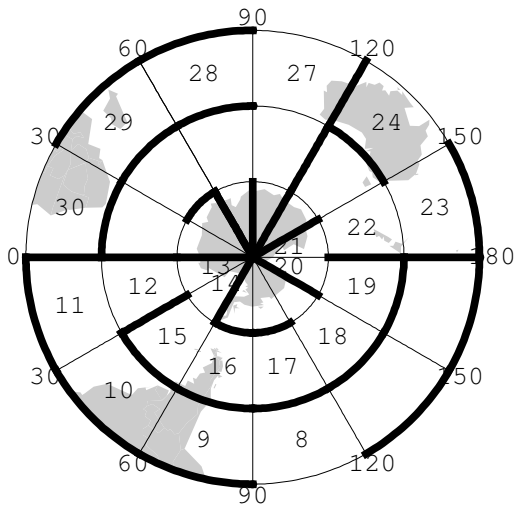
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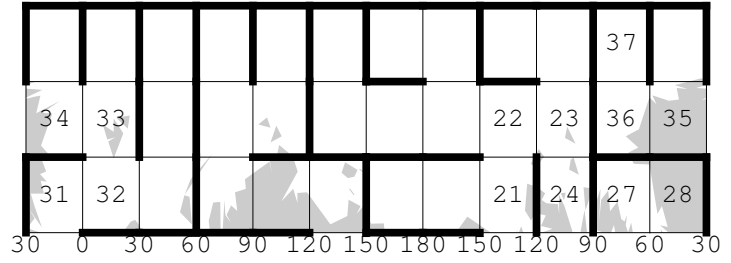
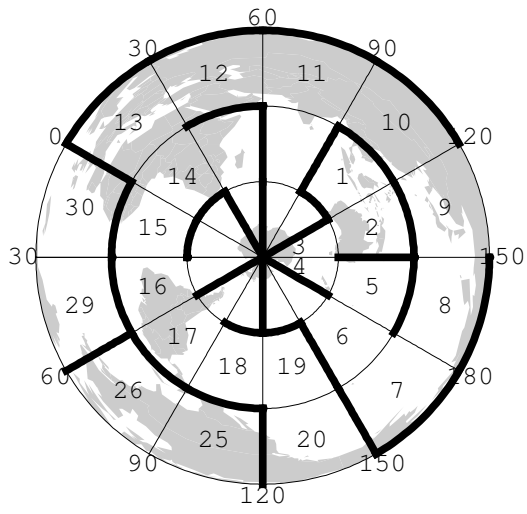
11.



12.



13.



14.

