

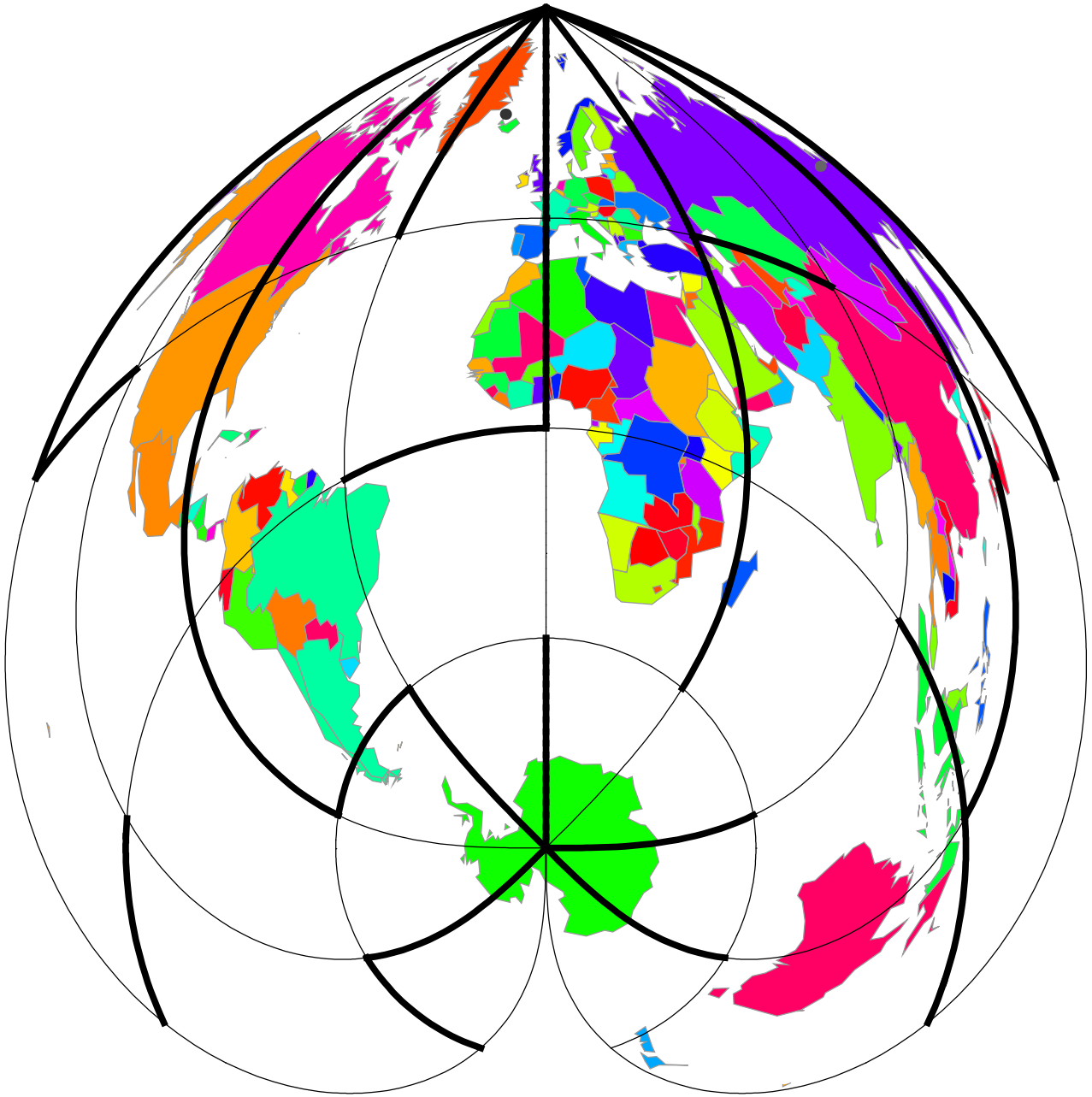
Izidor Hafner

Maps as Mazes

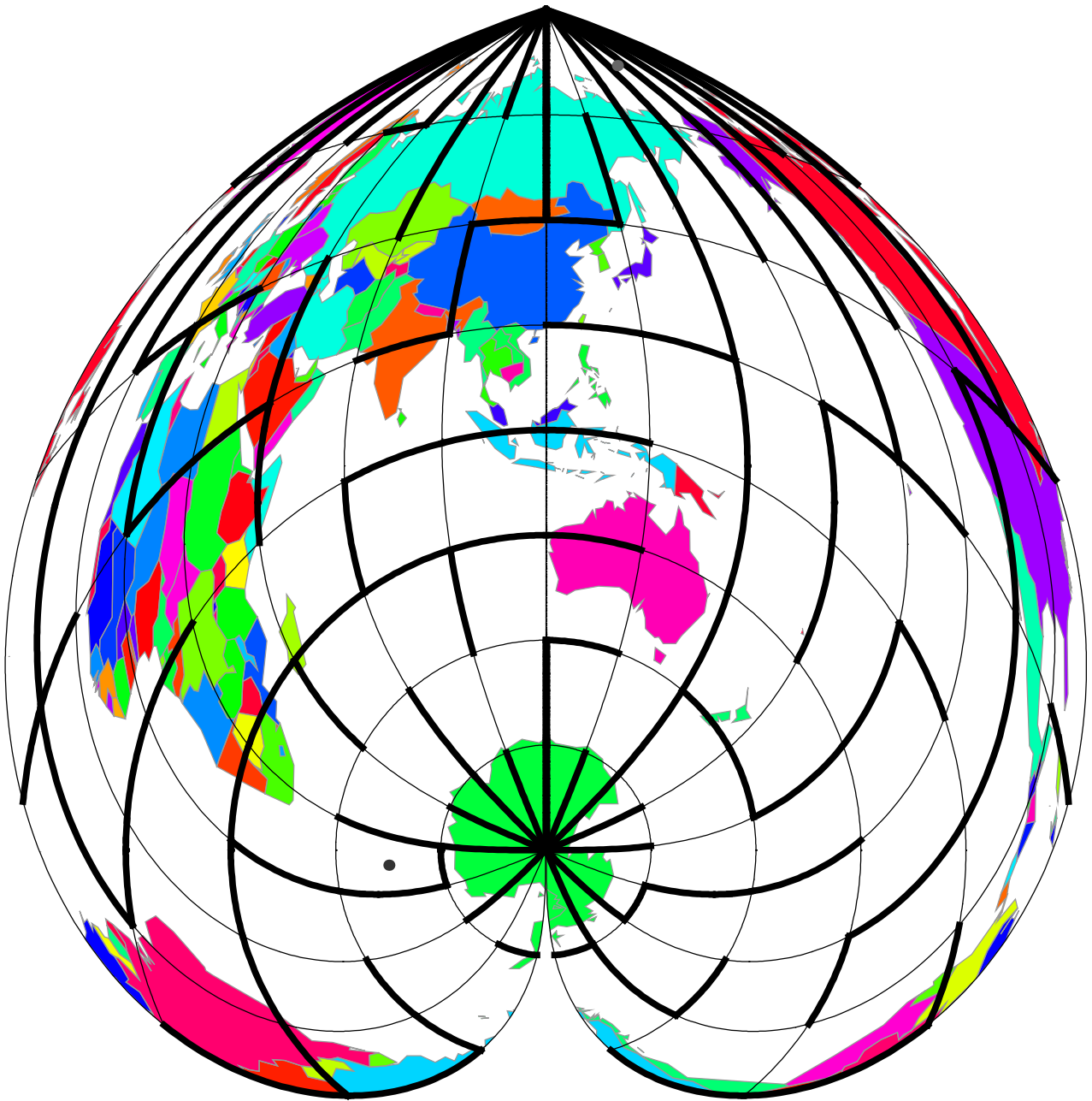
Bonne projection

Problems

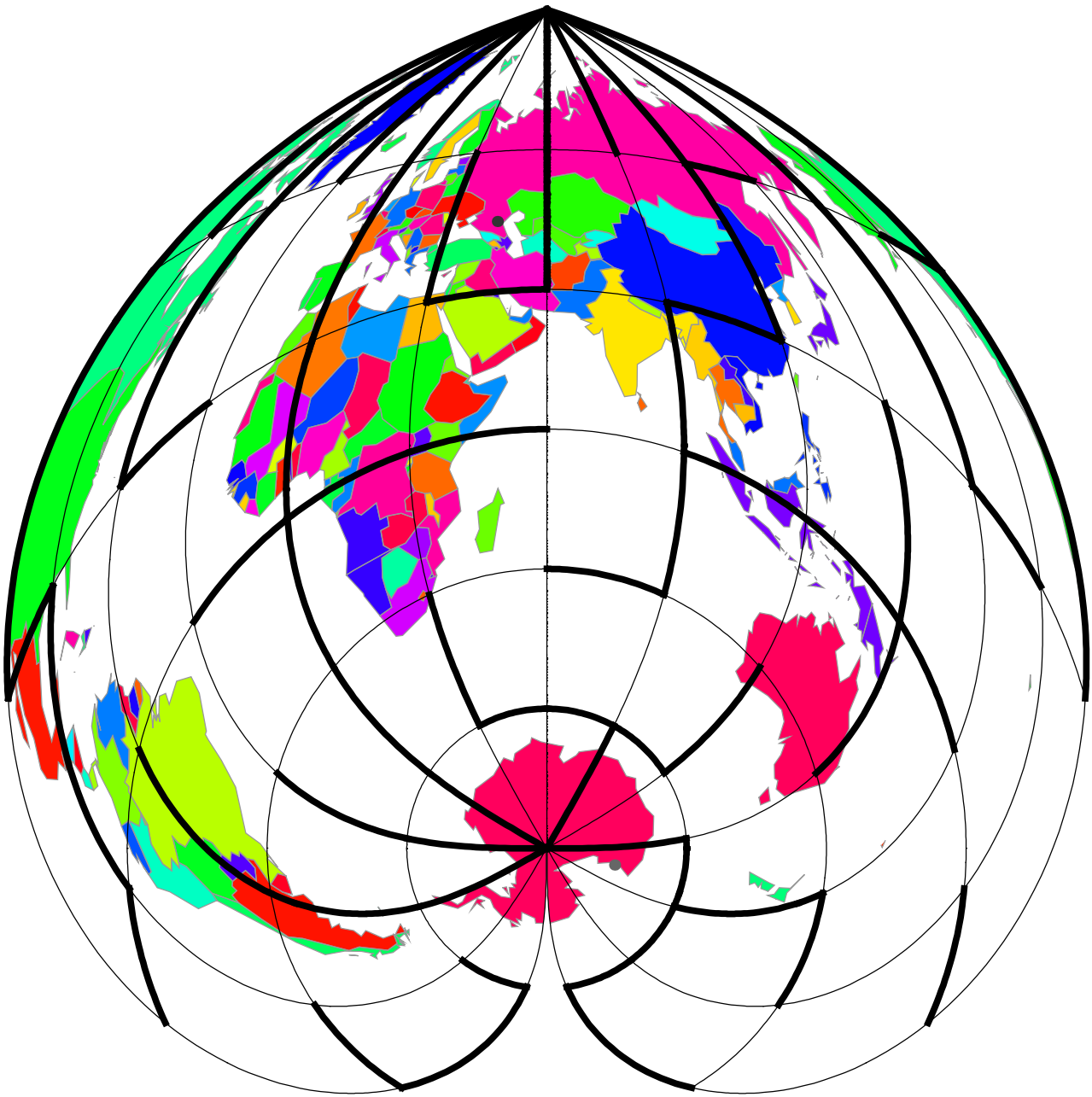
1.



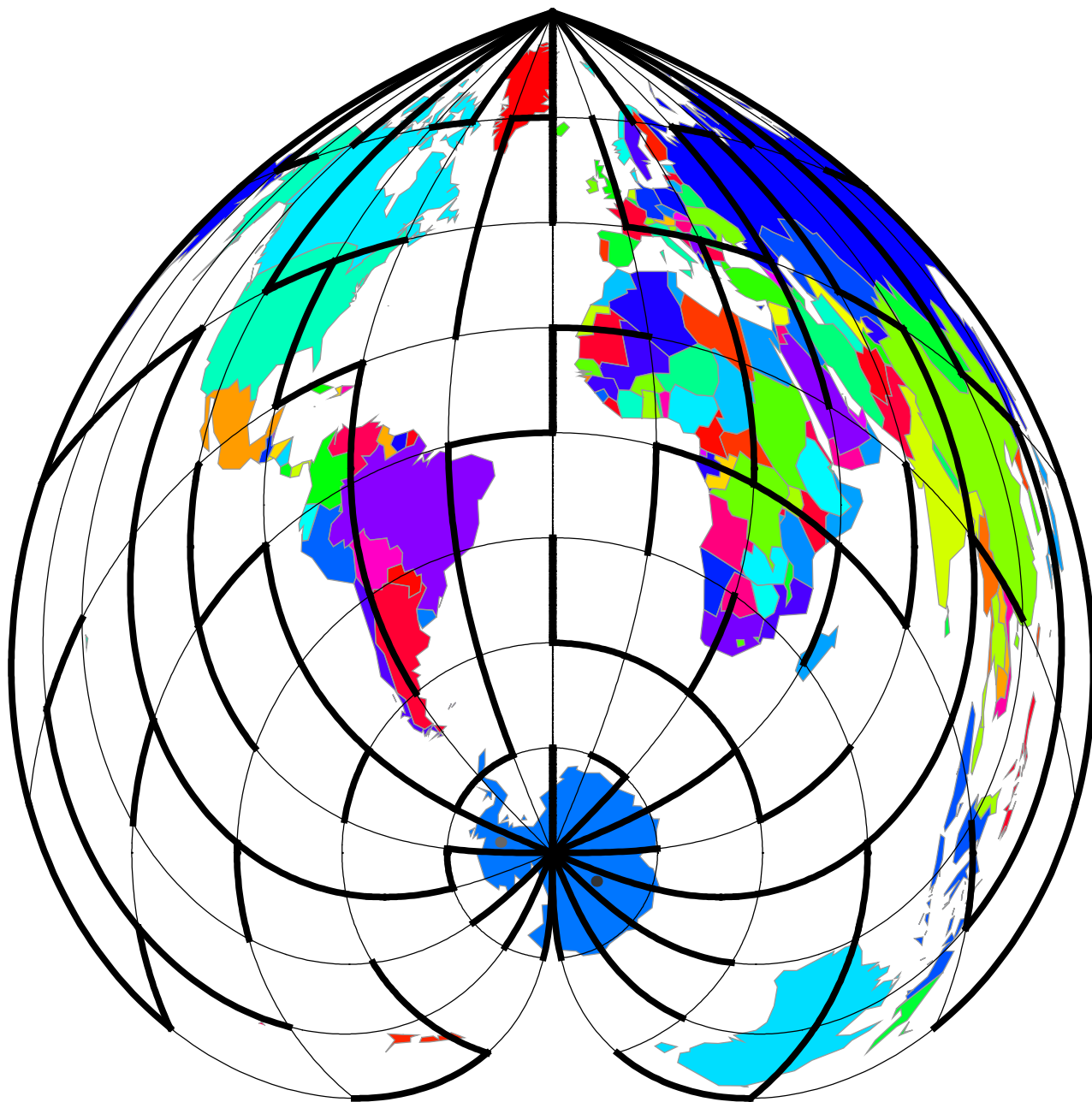
2.



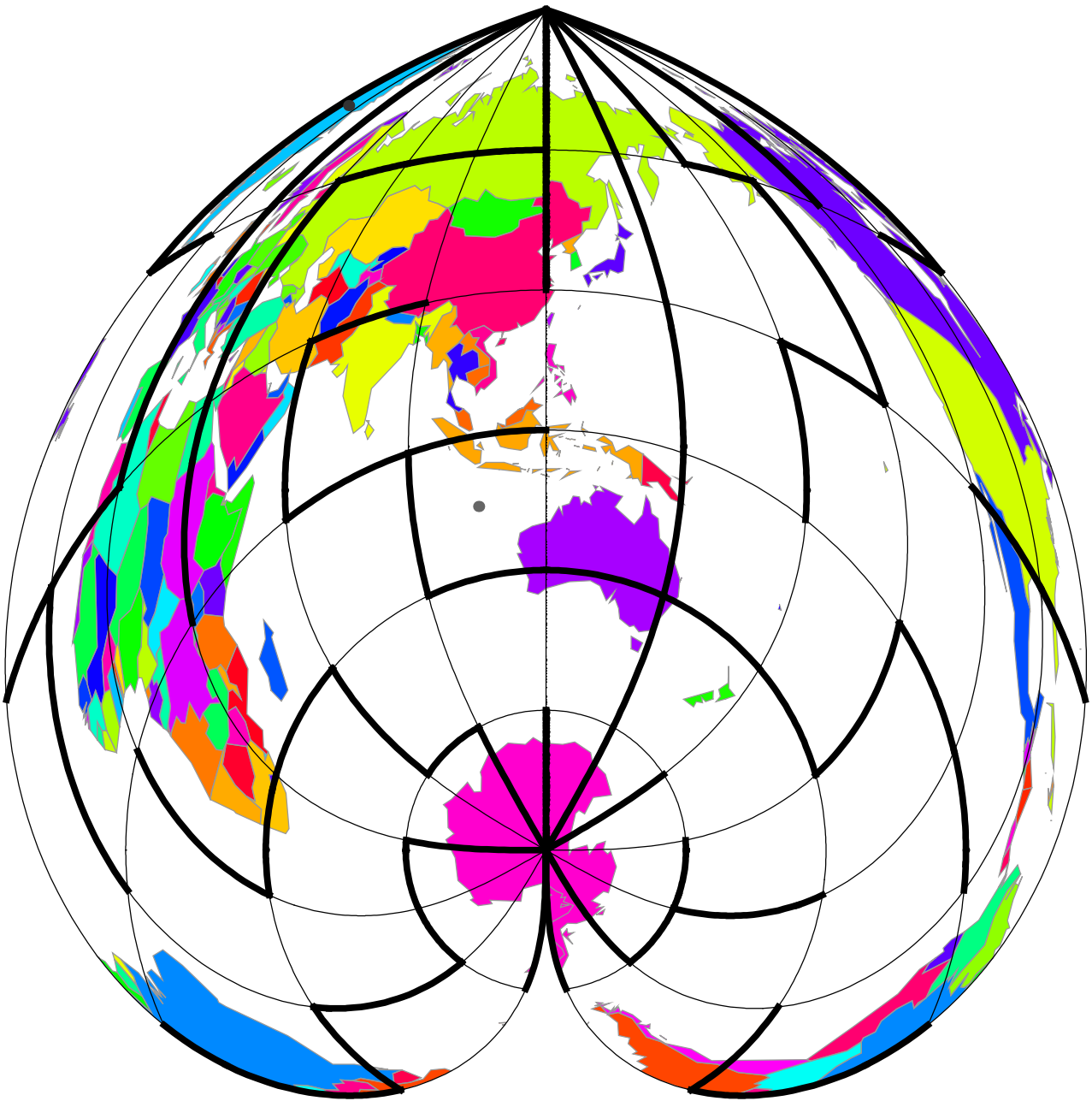
3.



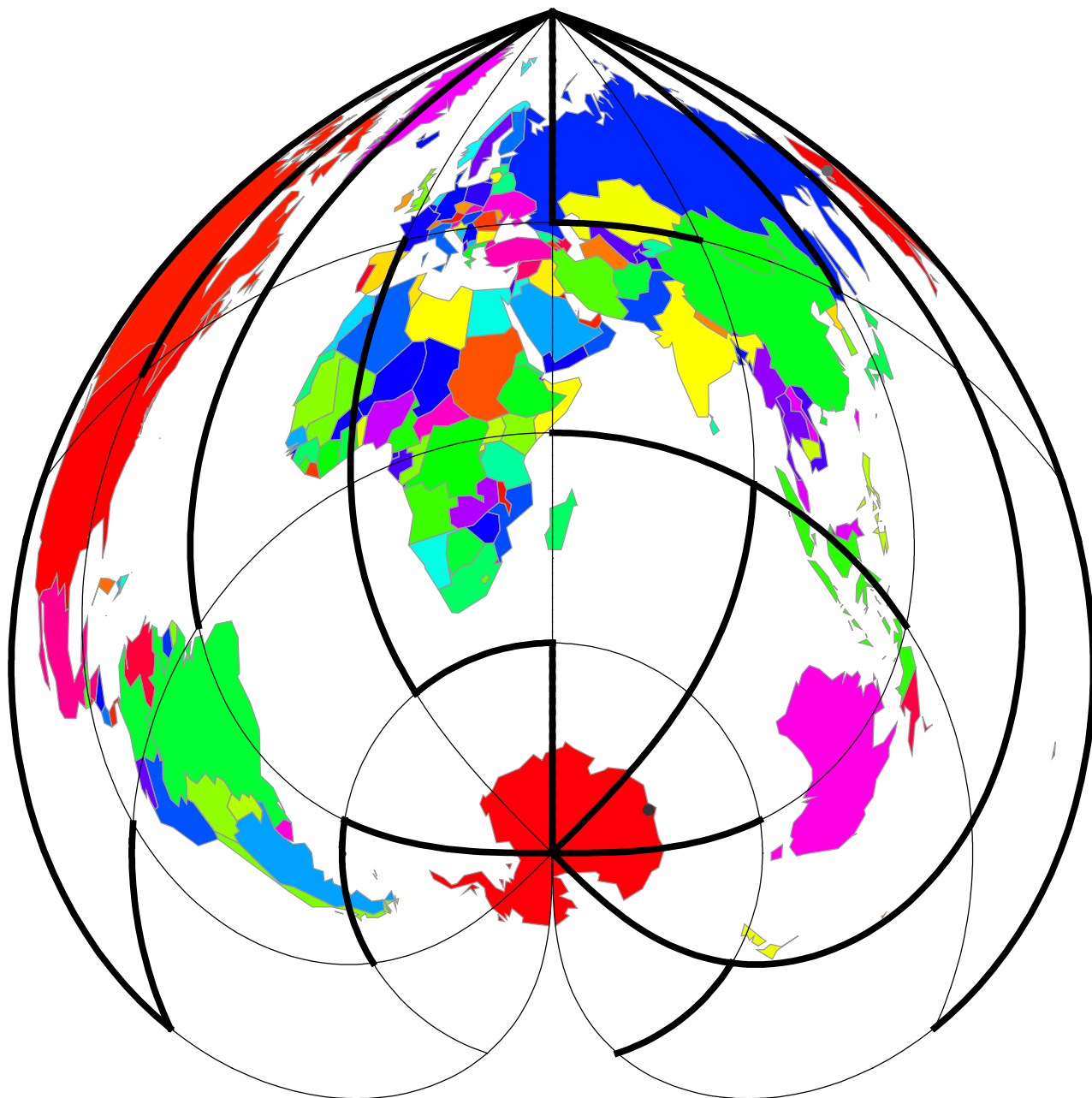
4.



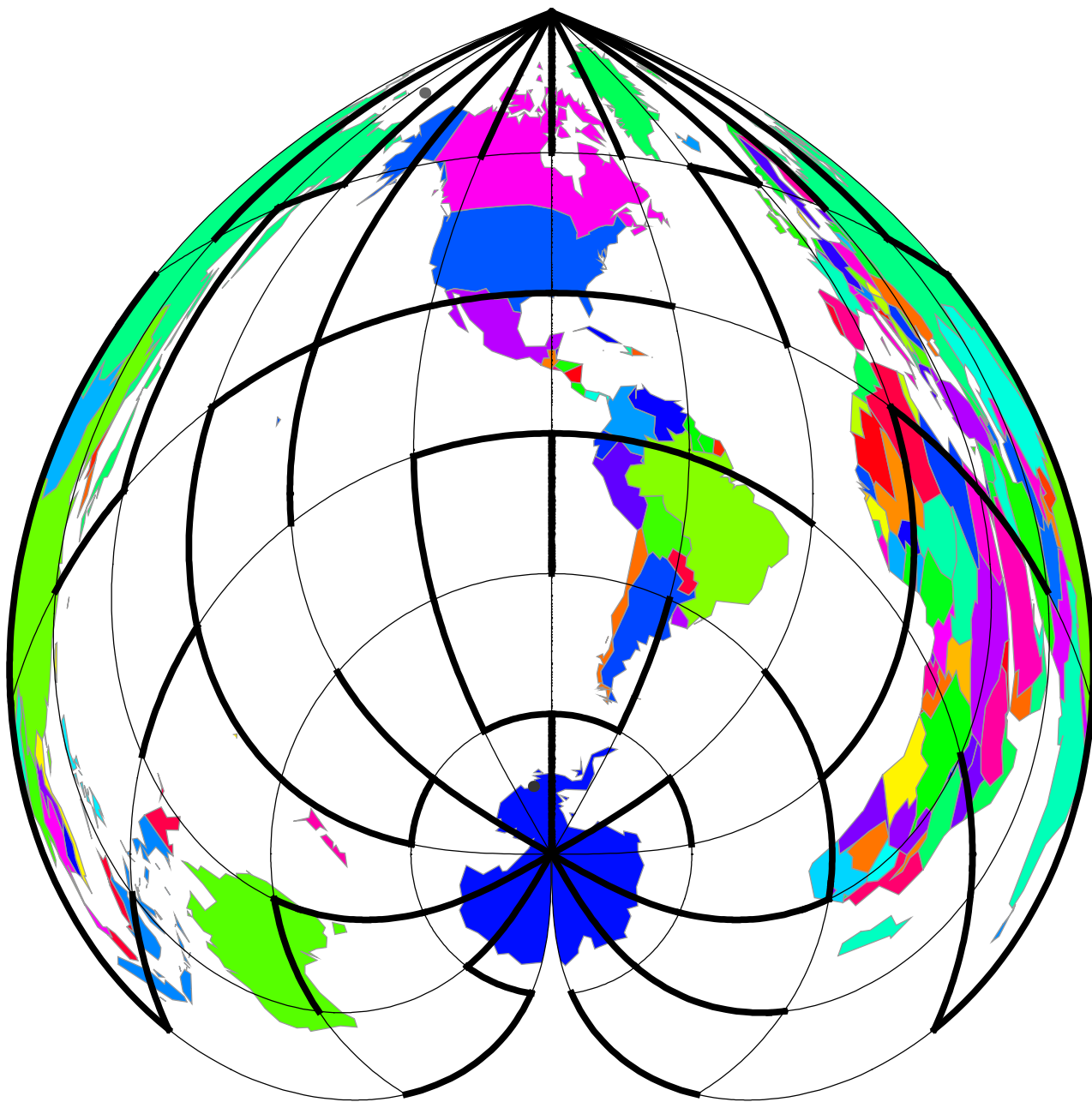
5.



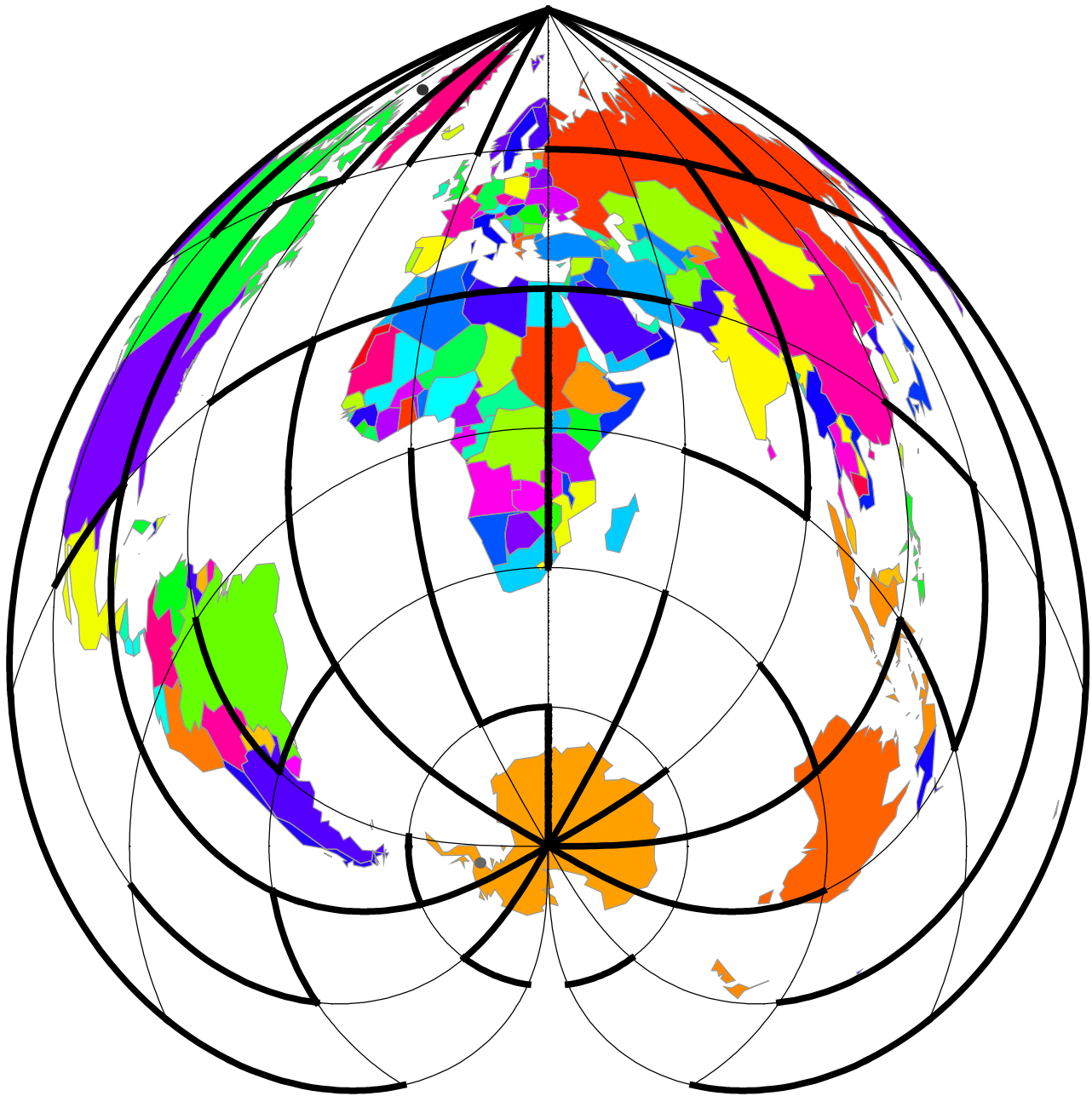
6.



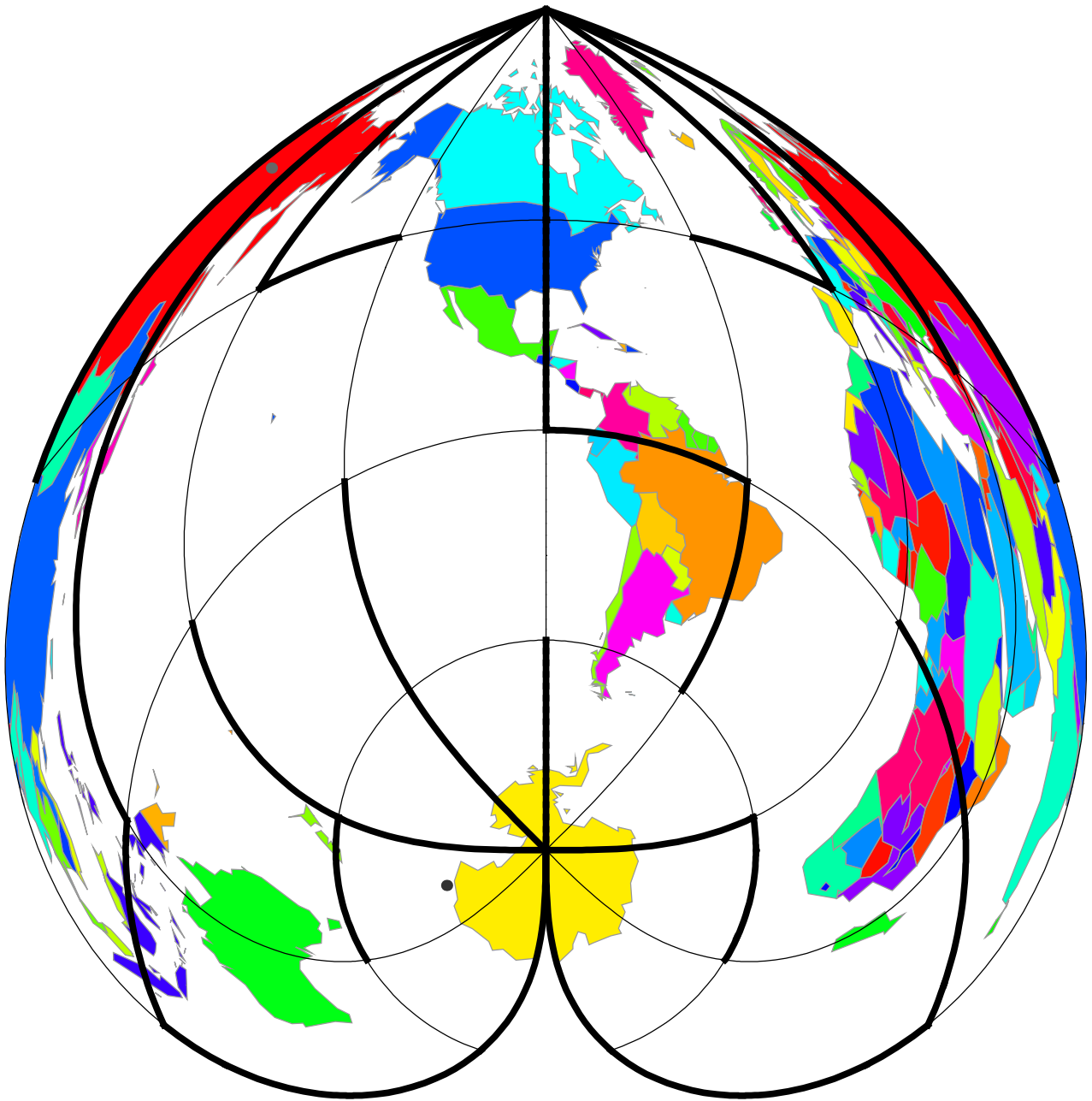
7.



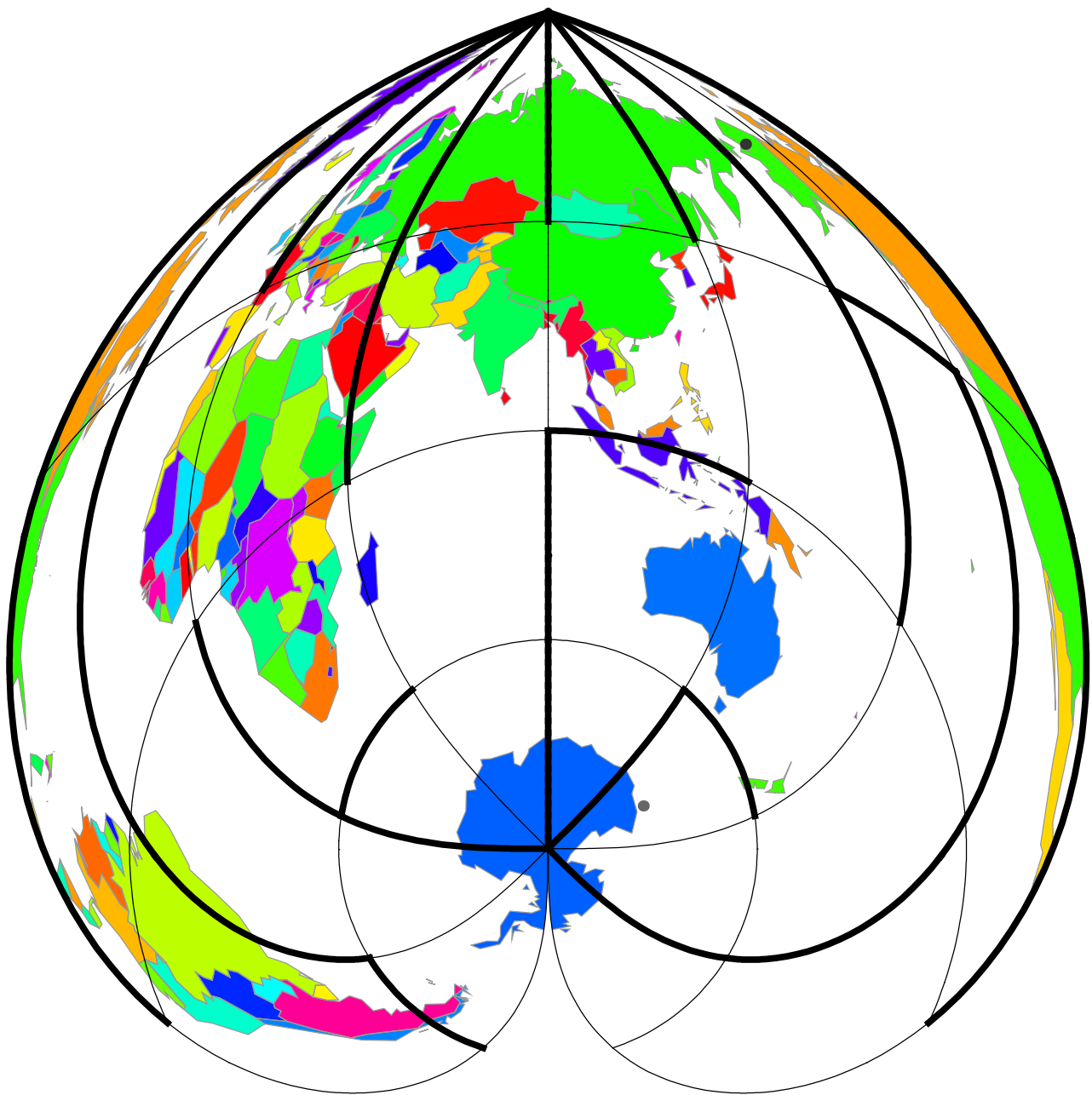
8.



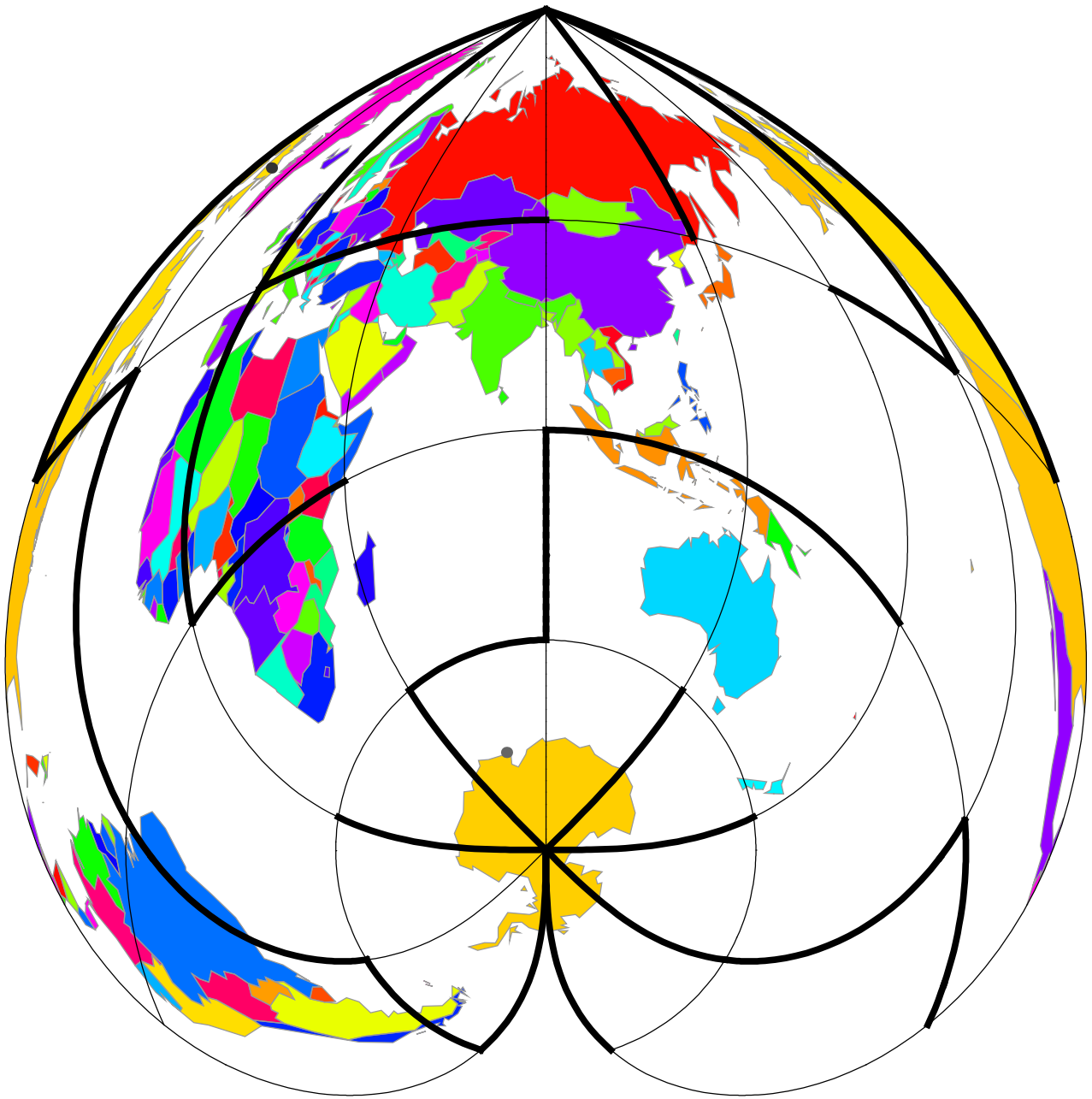
9.



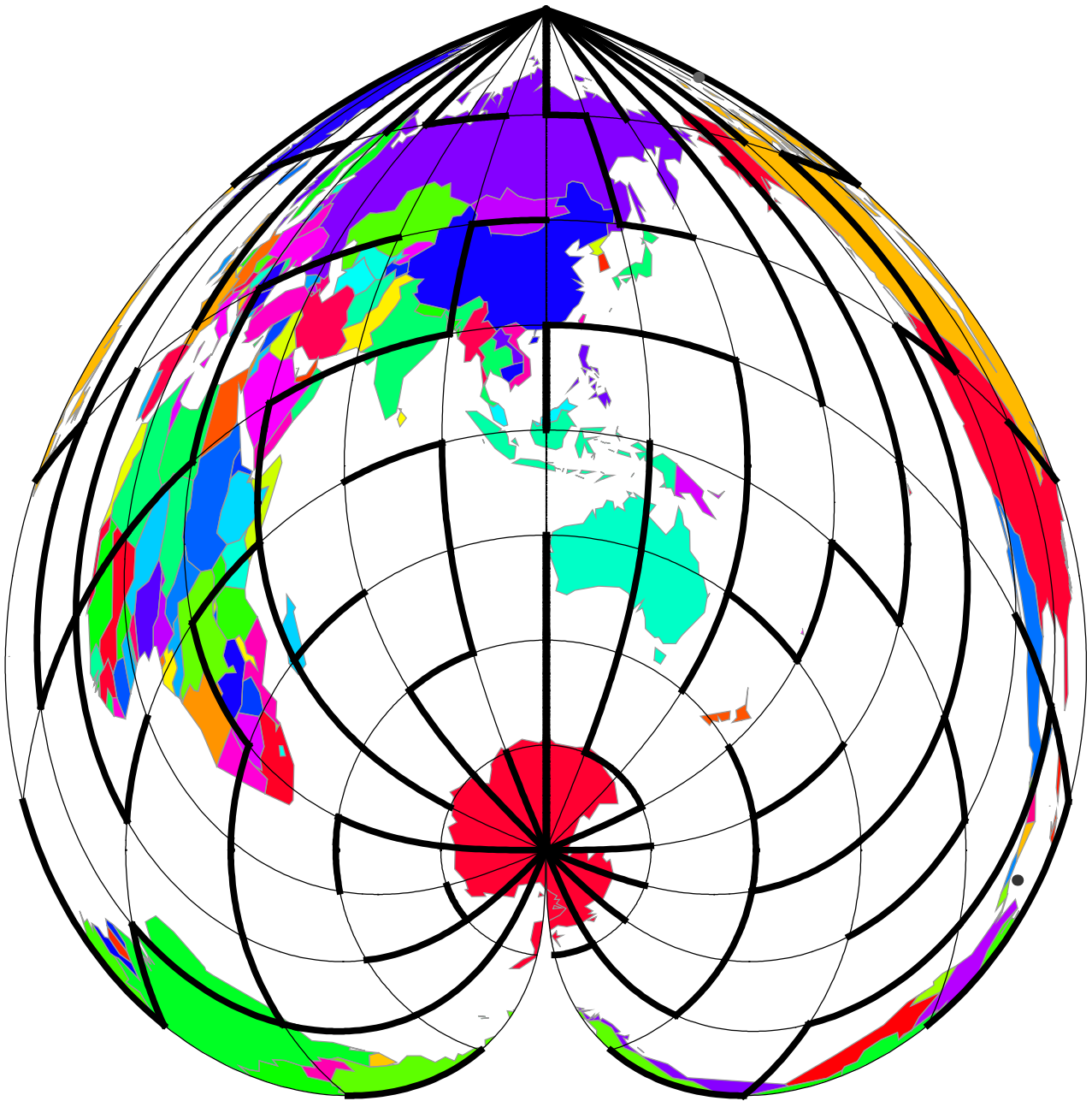
10.



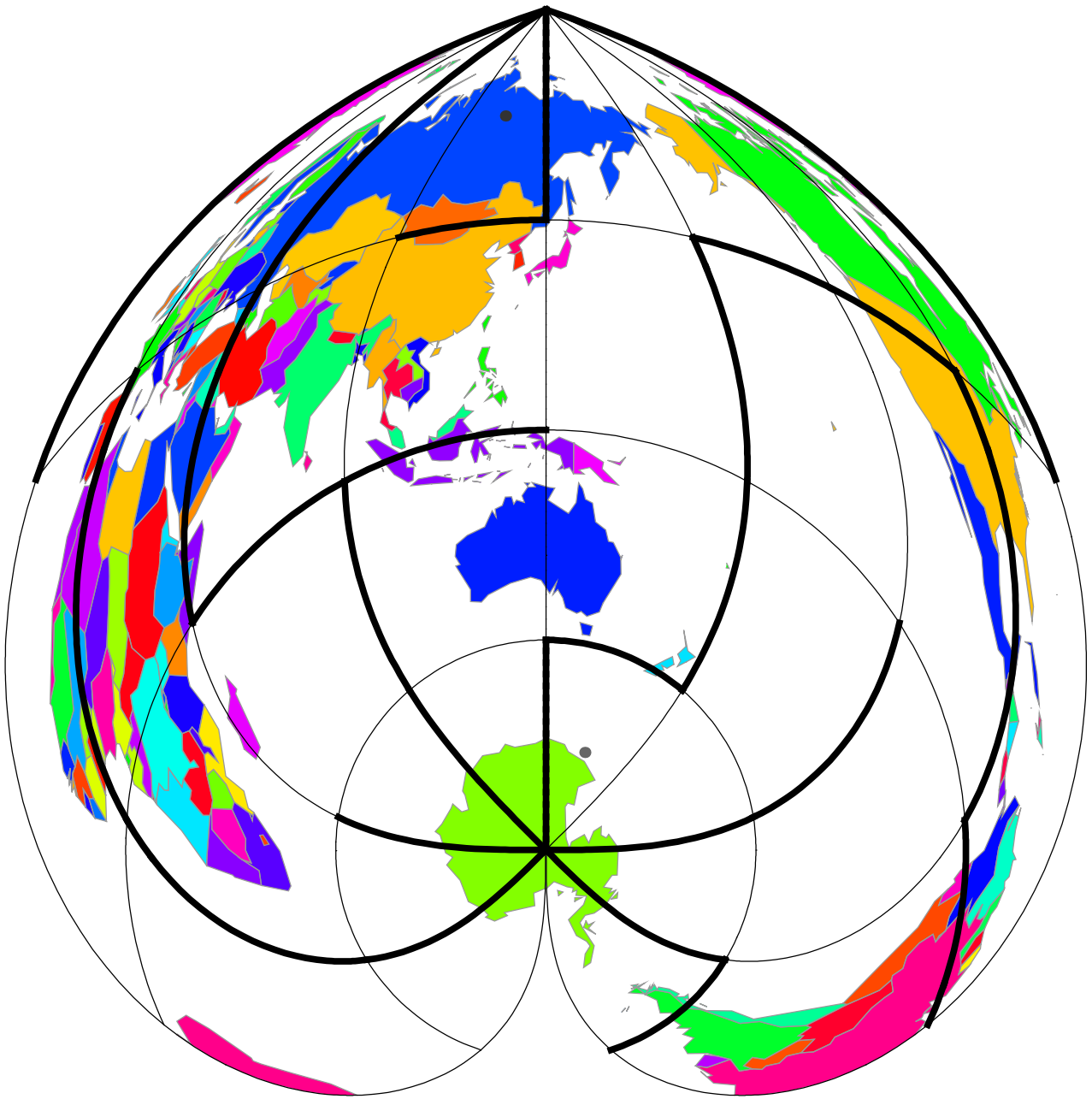
11.



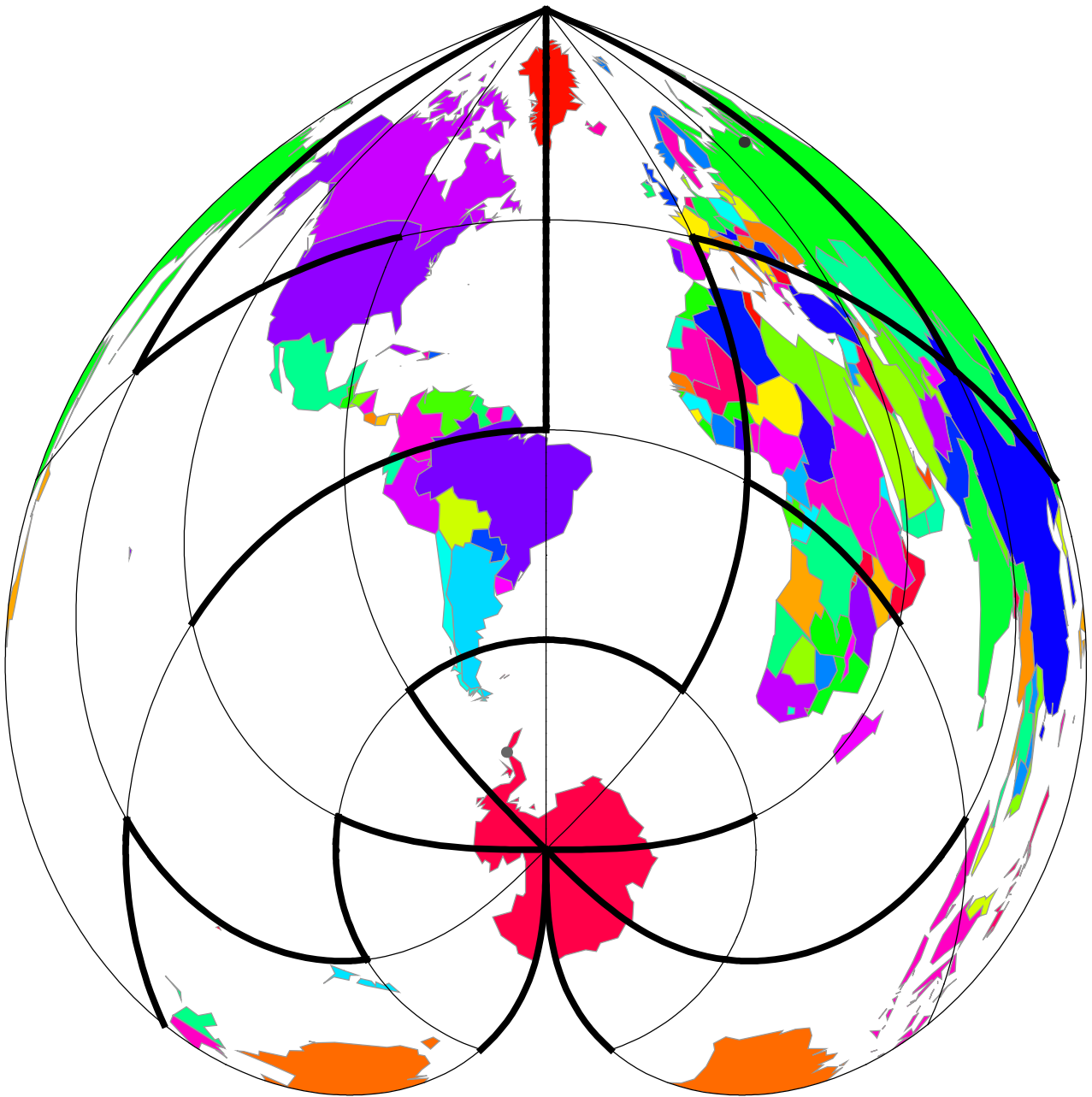
12.



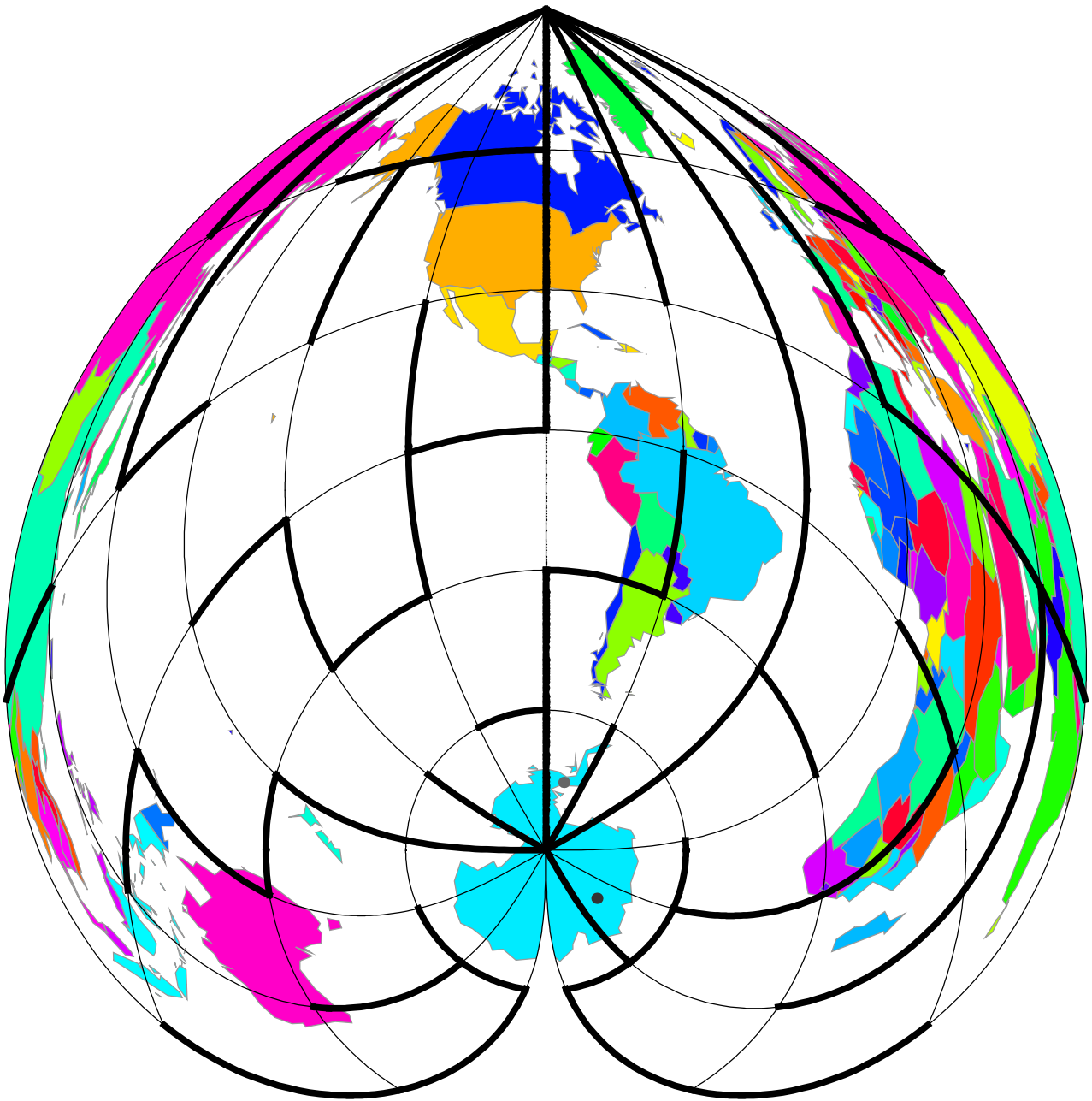
13.



14.

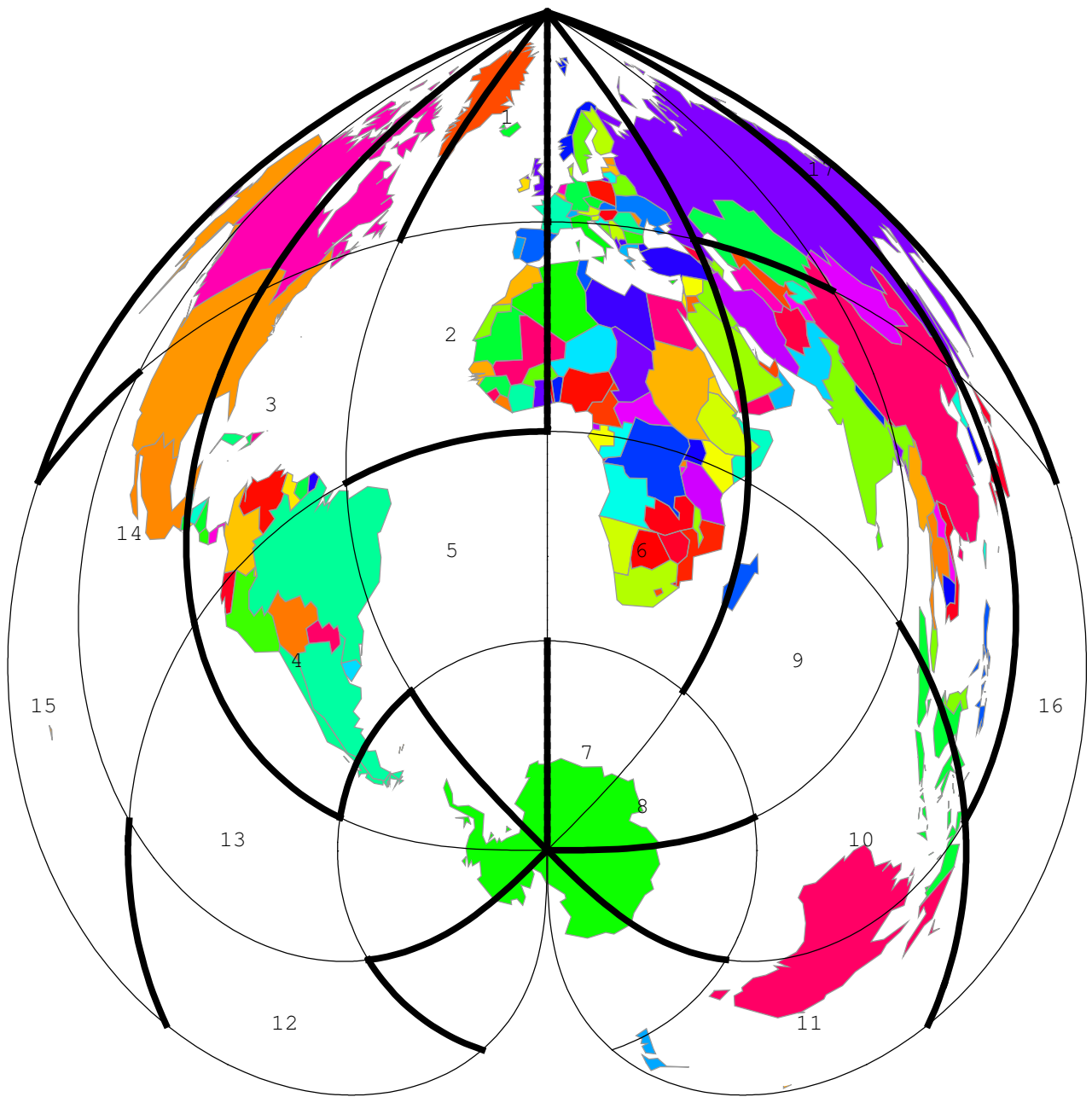


15.

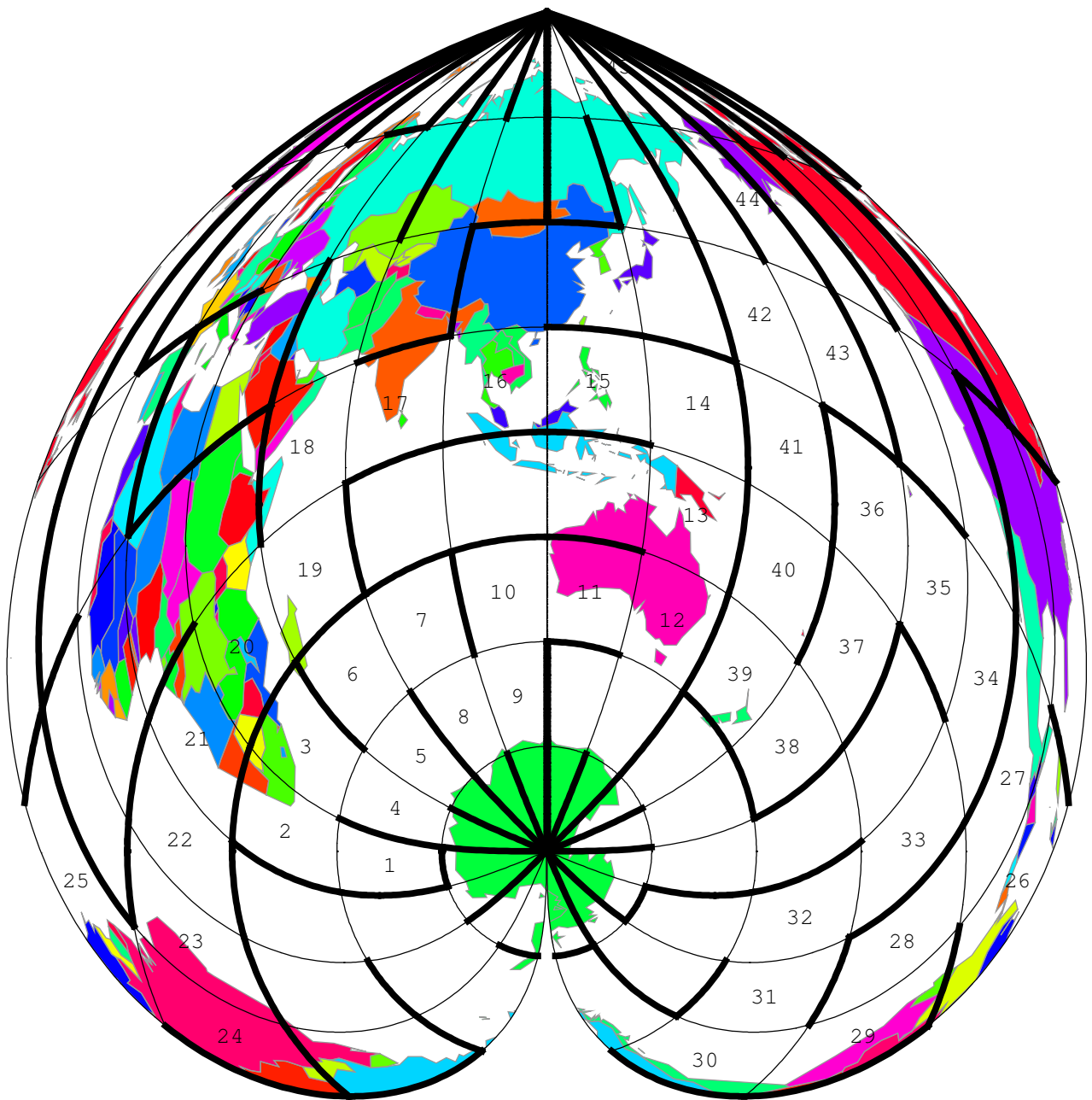


Solutions

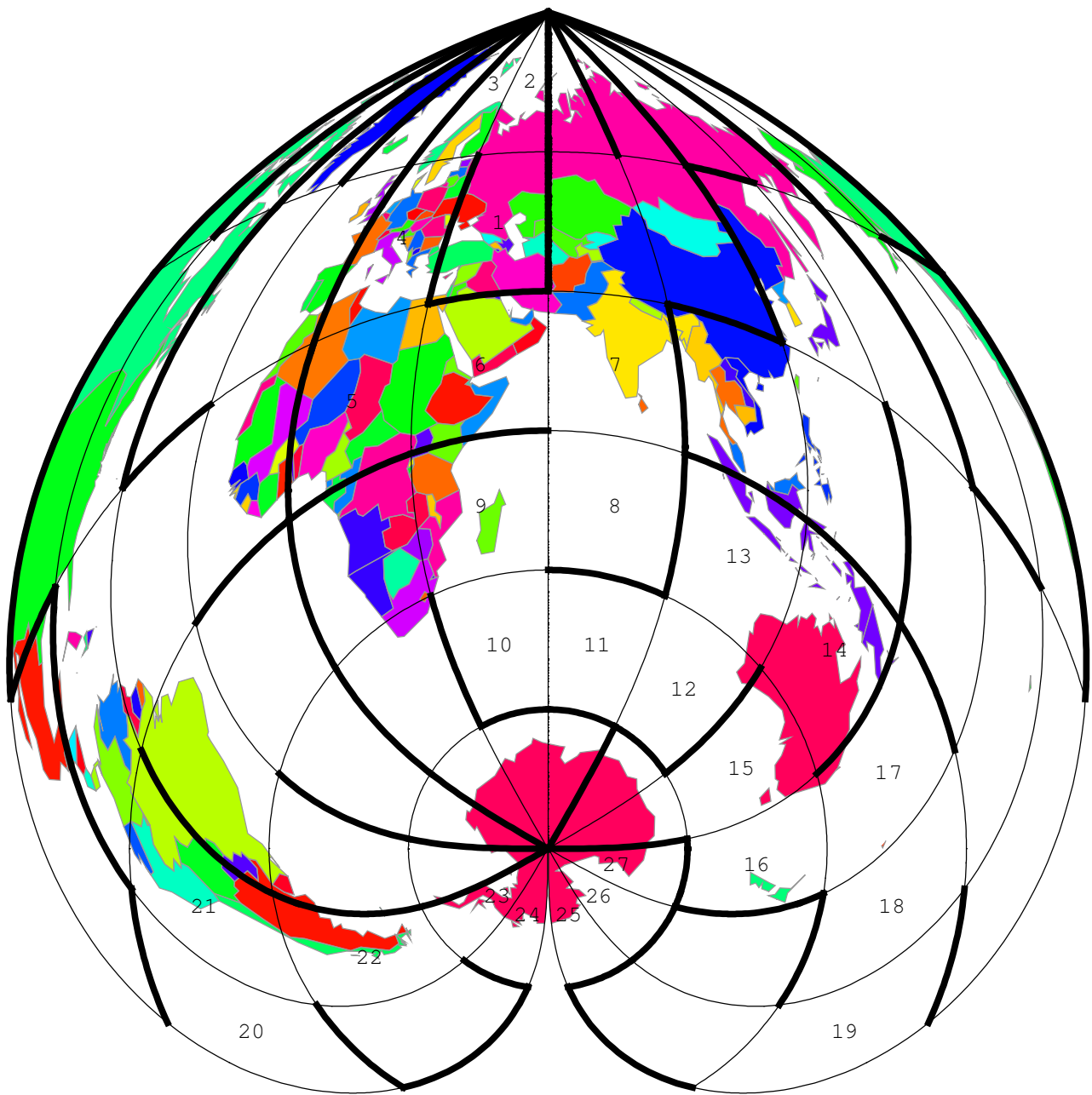
1.



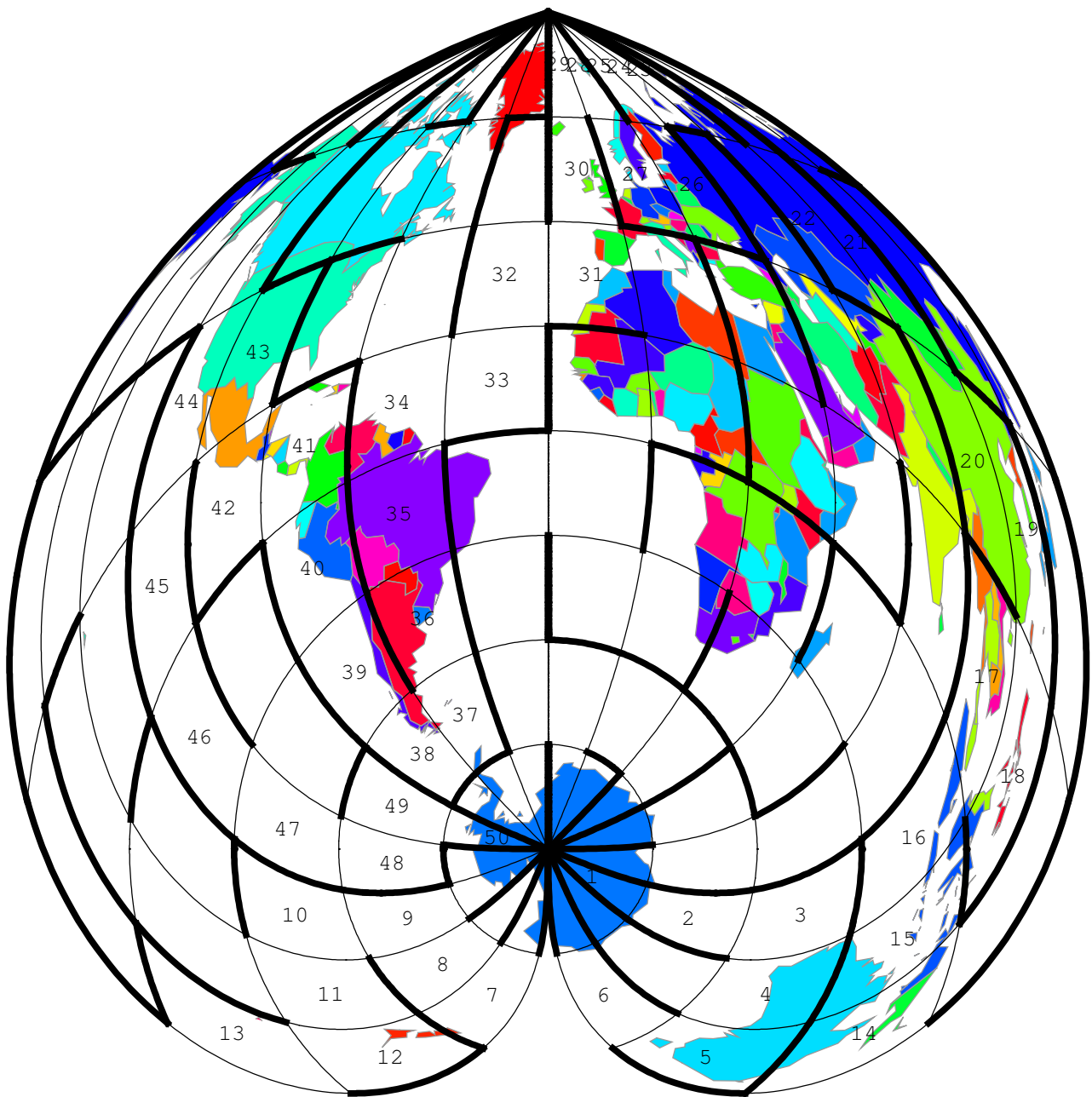
2.



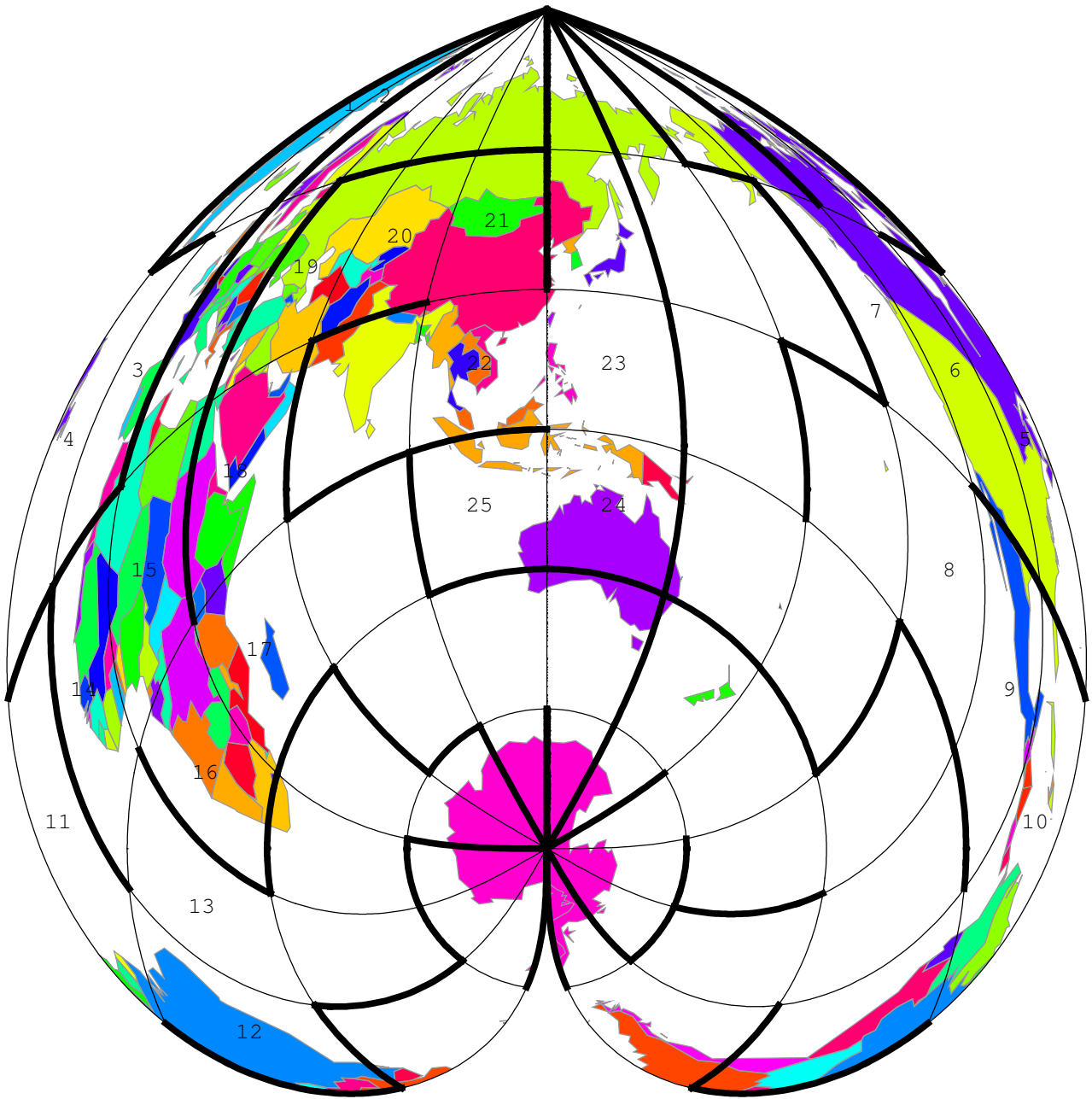
3.



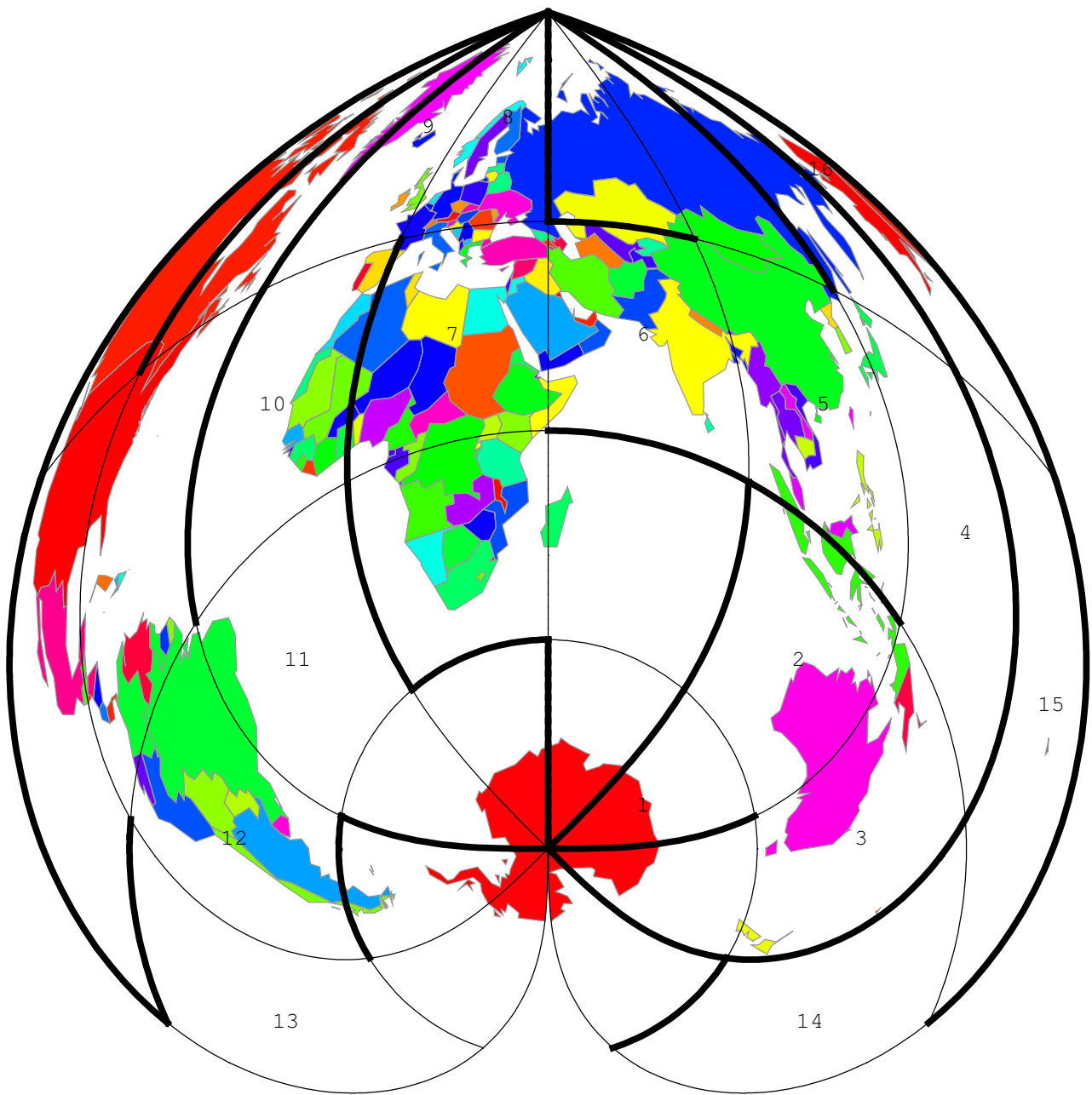
4.



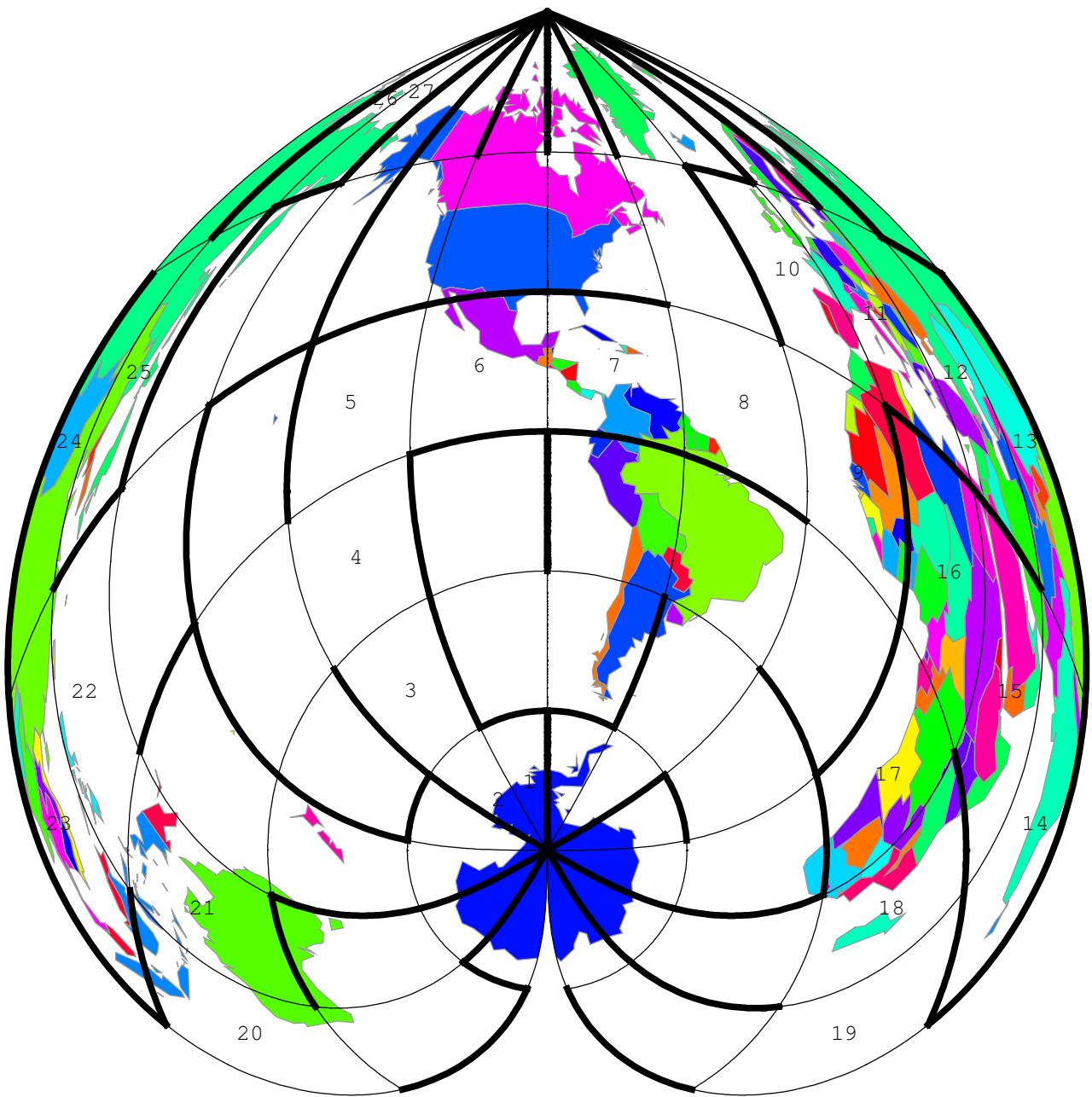
5.



6.



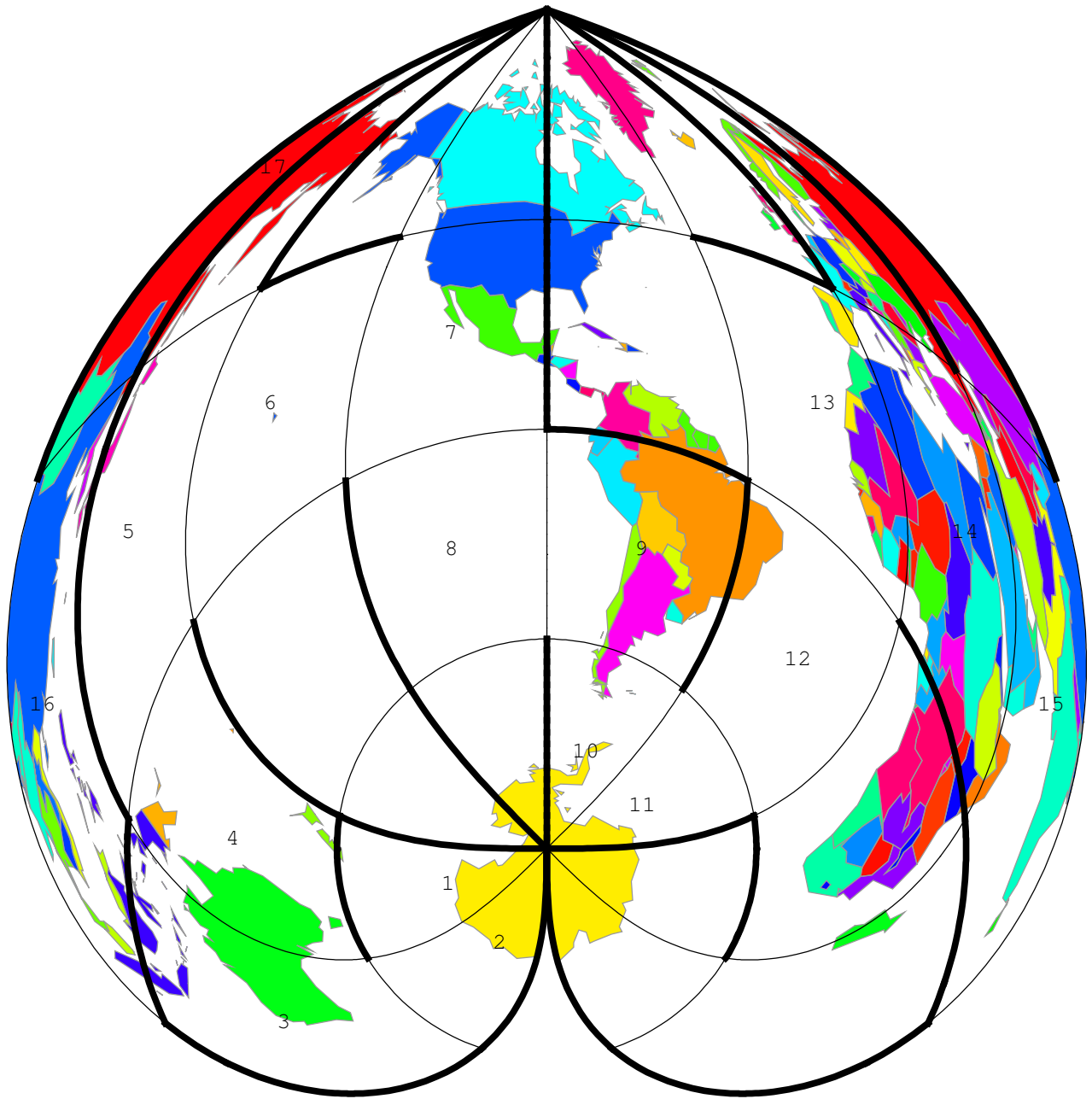
7.



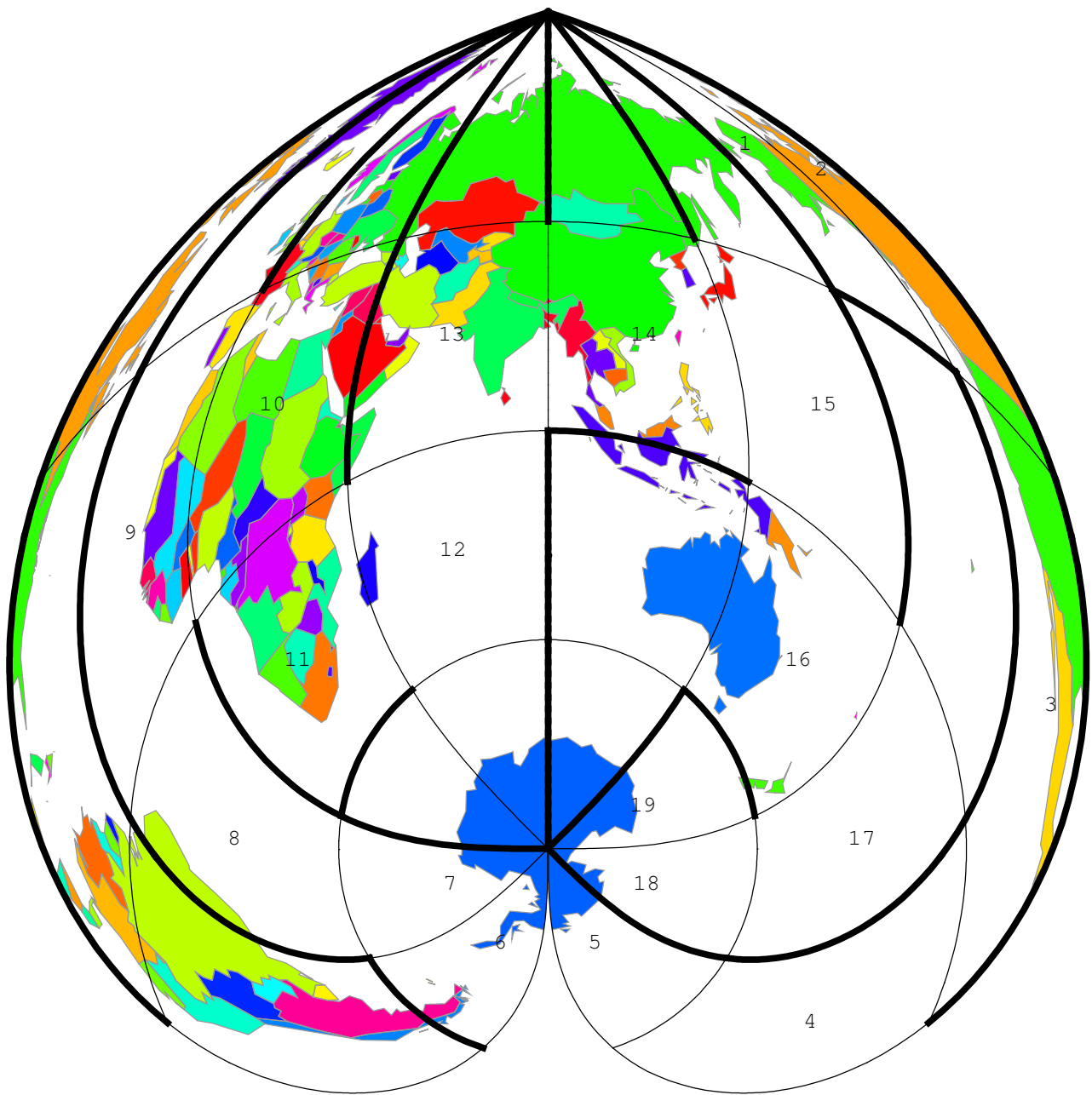
8.



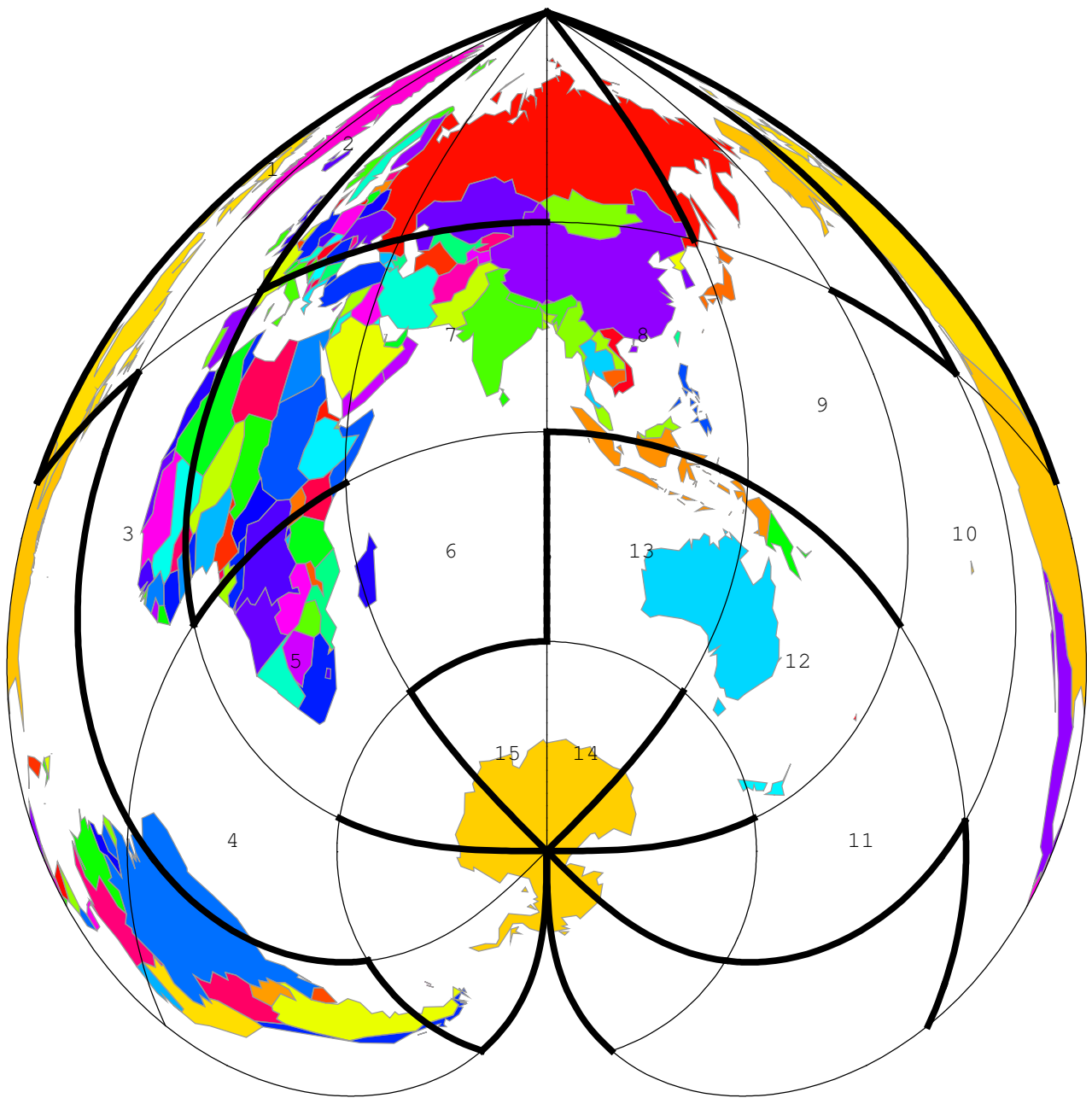
9.



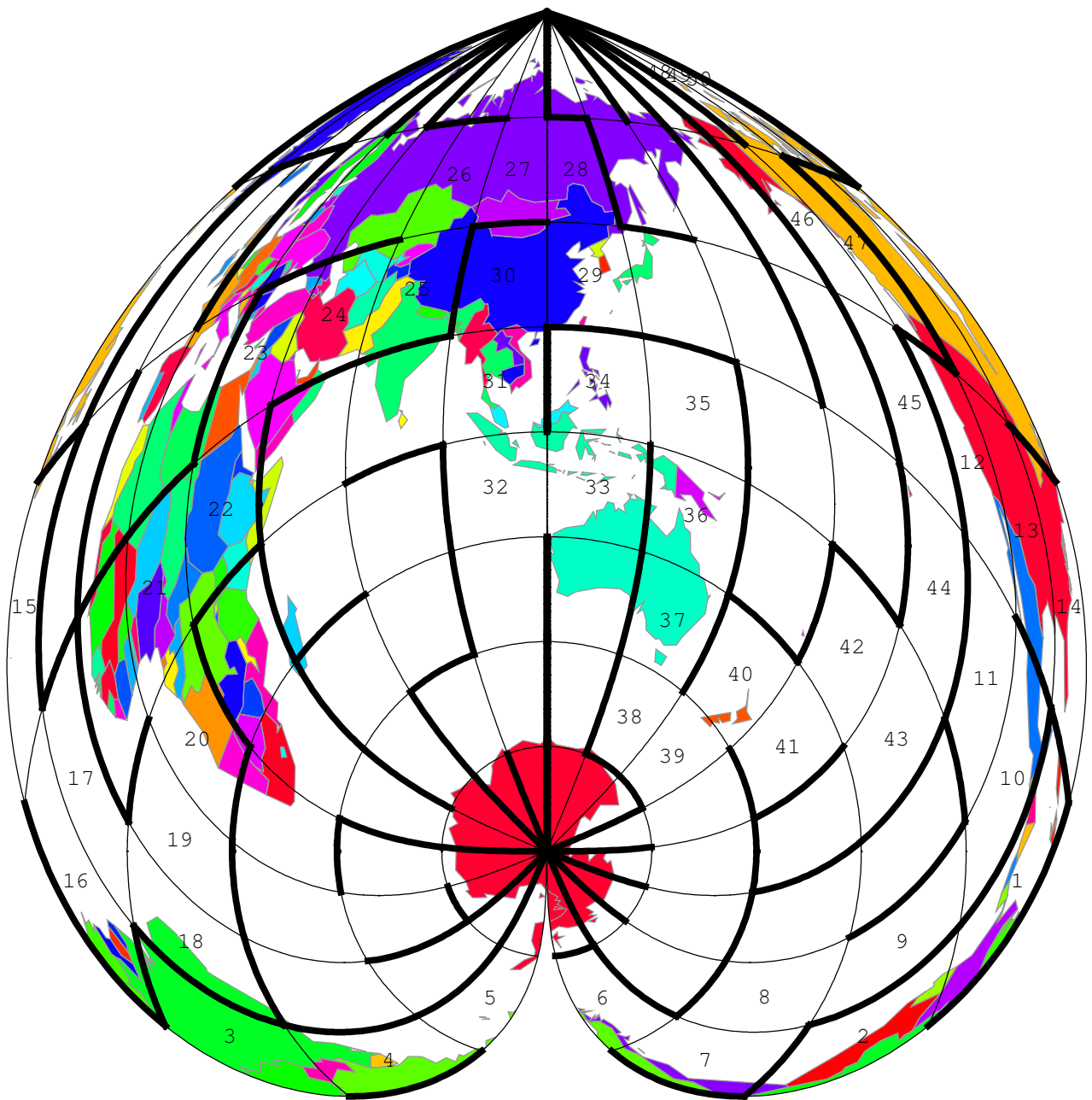
10.



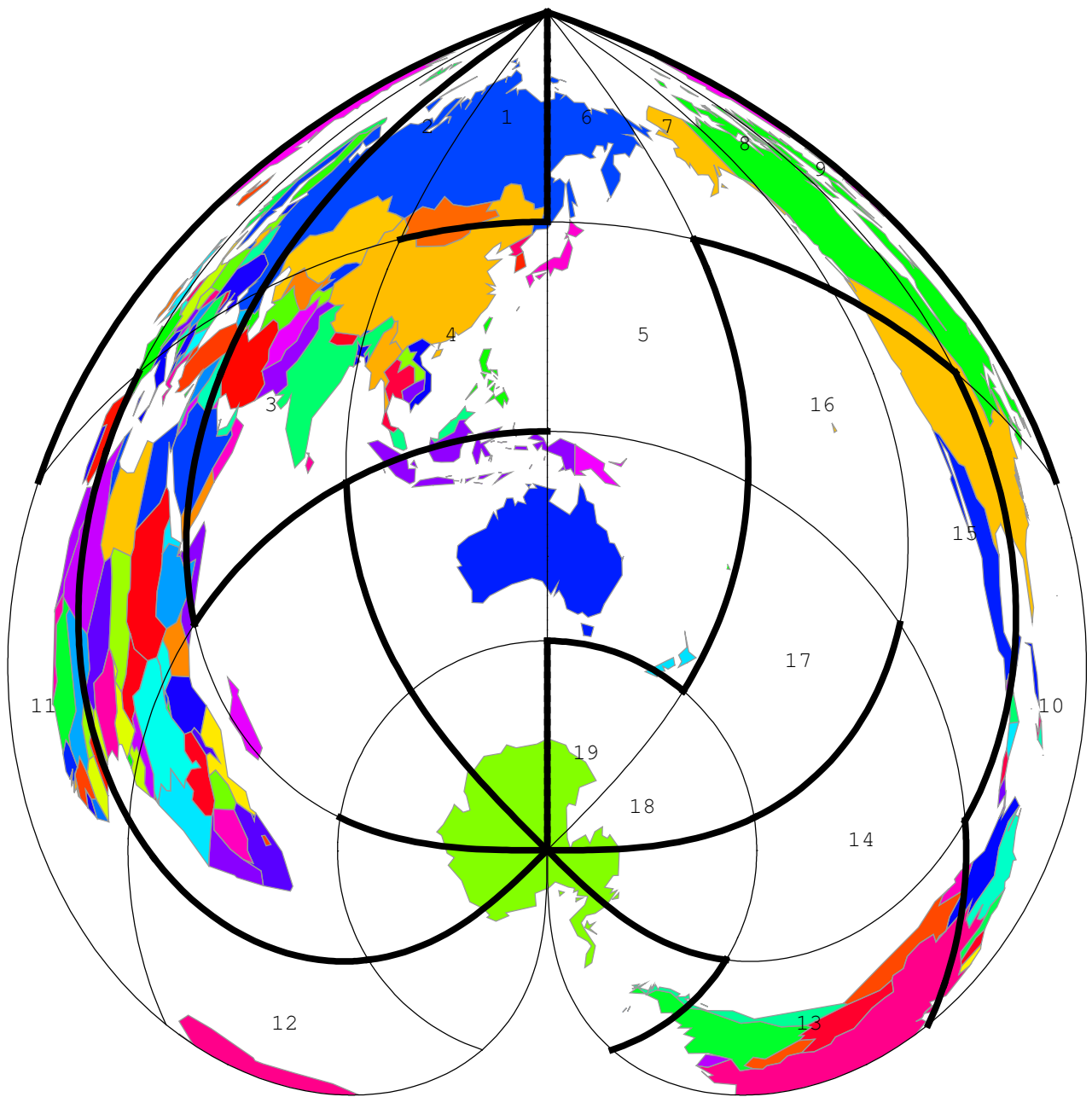
11.



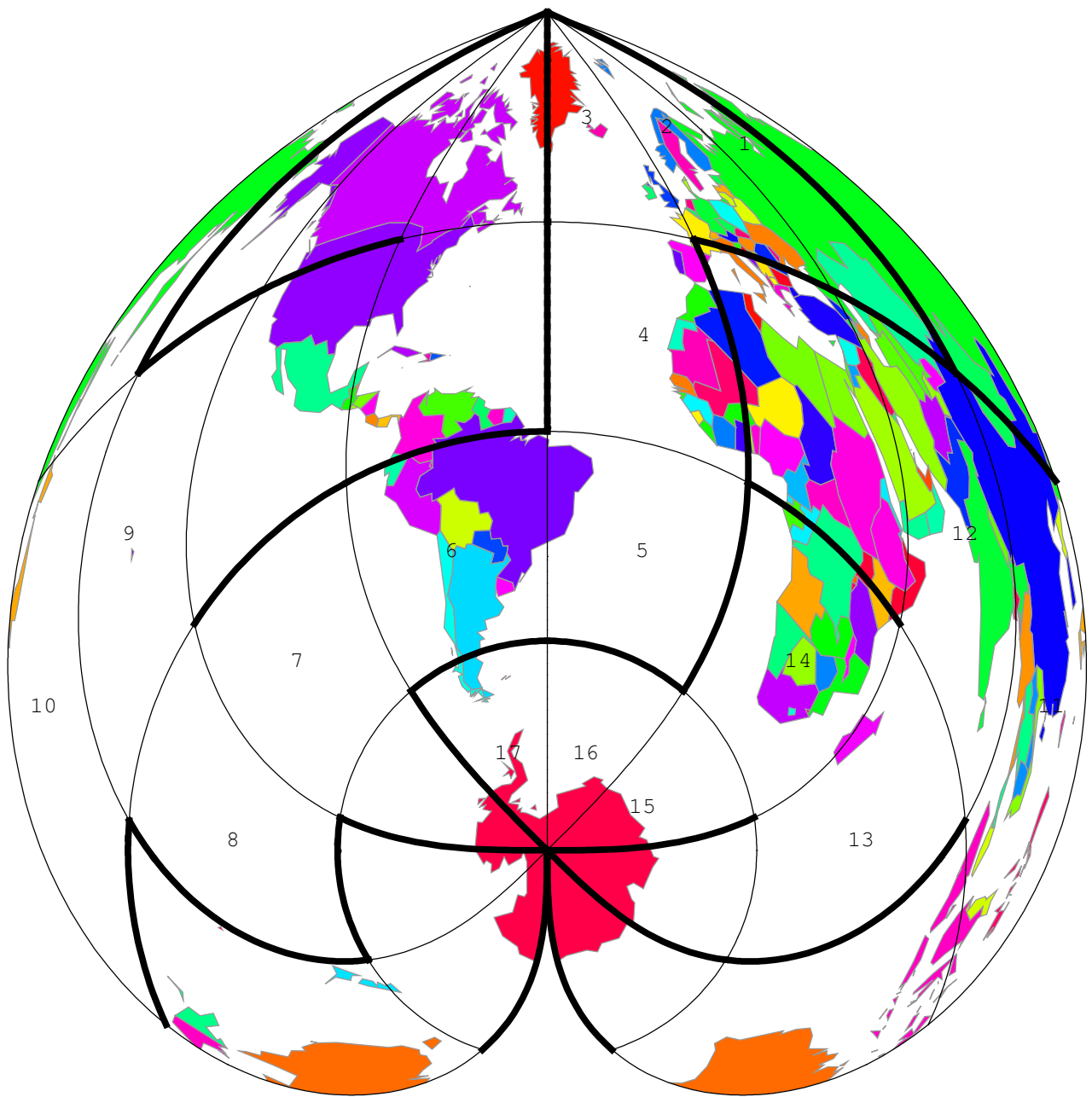
12.



13.



14.



15.

